

OWASIPPE
SUMMER CAMP
2011
ADULT LEADER'S MANUAL



OWASIPPE SCOUT RESERVATION



CHICAGO AREA COUNCIL

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Contact Info.

Chicago Area Council

The Chicago Area Council Camping Department, located at the Chicago Area Council Office, and will handle questions concerning reservations and payments.

C.A.C. Camping Department
1218 West Adams
Chicago, IL 60607

Or you may contact the Director of Camping by phone or e-mail at:

C.A.C. Camping Dept. Phone..... 312-421-8800 ext.227
C.A.C. Camping Dept. Fax..... 312-421-4725
E-mail Christian.Townsend@scouting.org

Visit the Chicago Area Council online at:

www.chicagobsa.org

Owasippe

All Scouts like to receive mail while at Owasippe. Please inform your Scouts and their parents concerning your Troop's summer address.

Your Scout's Name, Troop Number
Name of Section Camp (e.g., Blackhawk, Wolverine, Carlen, Reneker)
Site Number
Owasippe Scout Reservation
9900 Russell Road
Twin Lake, MI 49457

In the event of an emergency during the camping season, you may call or fax information to the following numbers. Please be prepared to give the Name, Troop Number and Section Camp of the person you are trying to contact.

Owasippe Phone231-894-4061
Owasippe Faxline.....231-893-6531

****Remember, Owasippe's time is one hour LATER than Chicago's time.**

February 1, 2011



Dear Owasippe Camper,

Welcome to the Centennial year of Owasippe, the oldest Boy Scout Camp in the country. We are so excited to have you with us to celebrate an entire century of scouting tradition. From prominent policy-makers to world-famous journalists, Owasippe has impacted the lives of millions of scouts and scouters just like you.

Whether you are new to Owasippe with younger scouts or a well-established troop, Owasippe has a program that will fit your wants and needs. From our Pathfinder program for first year scouts to our C.O.P.E. program, Owasippe has something for you.

As a unit leader, the responsibility of guiding the scout, either first year or experienced, through the complexities of summer camp is yours. Camp planning can be a confusing process; therefore we offer you this manual, along with the section camp supplements, as an aid to assure that each scout is equipped with the knowledge necessary to make his camping experience something he will never forget.

In addition to all the exciting opportunities that Owasippe has traditionally offered, this year, in celebration of our 100th anniversary, we will be adding a number of new and exciting programs. These include First Aid and Emergency Preparedness merit badges, an expanded water sports program, and a reservation-wide celebration.

Please take the time to share with your scouts all the opportunities which will be available for them this summer at camp. If you would like, please contact the camping department and we will be happy to join you at one of your troop meetings to discuss camp.

On behalf of the 2011 Centennial Owasippe staff, thank you for choosing Owasippe. We are sure that you will not be disappointed.

Yours in Scouting,

Christian J. Townsend

Christian J. Townsend

Director, Owasippe Scout Reservation.

Introduction

Welcome to Owasisippe

OWASIPPE is America's oldest Scout camp in continuous operation since 1911. It is located 7 miles east of Whitehall, Michigan, about four hours from Chicago.

OWASIPPE consists of over 4,700 acres of rolling hills, towering forests, crystal lakes, and clear streams in the heart of Michigan's water wonderland. Surrounded, in part, by the Manistee National Forest, several thousand additional acres are available for hiking and many other Scout activities.

OWASIPPE is filled with a certain magic of the great outdoors of Michigan where the air and water are still pure and where the sunlight dances off the lakes and filters through fluttering leaves. It is a place where the fragrance of the forest delights the senses in harmony with the reflections of a glowing campfire and where the calls of wildlife serenade the night and beckon the new day. It is a land where mysteries of the Indian and the legend of Scouting's past spark the imagination of every Scout. It is a magic that refreshes both the body and spirit.

OWASIPPE offers the magical adventure of Scouting. Scout Leaders know that summer camp provides the greatest opportunity to help boys grow and thus achieve Scouting's aims. It offers a magic that can only be found in the fellowship of other Scouts facing the challenge of the Advancement trail and the test of Scout Leadership.

OWASIPPE is owned and operated by the Chicago Area Council, Boy Scouts of America as the long term summer camp for the Scouts of the Chicago Area Council. Scouts from other Councils throughout the nation and the world are welcome.

OWASIPPE offers a variety of camping plans for your Unit. Choose the plan of camping that best meets the needs of your Scouts. Camping plans are designed to handle the program needs of your experienced and novice Troops.



The Remarkable Vigil of Chief Owasippe



There are many legends regarding the lands, rivers and lakes of this area, but none more interesting than the legend surrounding the man whose name we have adopted for our camp. Owasippe was the great chief of the Potawatomie Indians who occupied this land in the early part of the 19th century. Legend compares his great wisdom with that of Solomon's. The village over which the chief presided was on the flat at the foot of a hill near the Bishe-Gain-Dang (beautiful river in the Potawatomie language). The French trappers of the time knew the river as River Blanc. Today, we call it the White River.

The Bishe-Gain-Dang furnished the tribe with fresh water and a safe landing for their canoes. Both fishing and hunting were good and the wooded hills that surrounded them kept out the cold winter winds. They were also comparatively safe from attacks by hostile bands in the area.

Owasippe married late in life and when he became the father of two sons, he was overjoyed. As his sons grew, he taught them to find their way through the forest with the stars and the sun to guide them. He taught them to recognize the animals and the birds, the useful trees and plants, so that they might enjoy the full abundance around them.

Finally, the boys reached the age when they must prove their ability to become braves in the tribe. To earn this right, they had to undertake a great journey. They were required to spend several moons living in strange countries, surviving on what food they could find. If they could pass these tests with honor and courage, the tribe would officially recognize them as braves.

The boys loaded their canoes and set out. They followed the White River into White Lake and into the dangerous waters of Lake Michigan. They followed the shoreline south for many days and then turned north again until they came to a place called "Cheekahgaw," which means "place of wild onions." Today, we know that place as Chicago. To gain protection from hostile bands, the white men had built Fort Dearborn at the mouth of the river.

The sons of Owasippe stopped by Fort Dearborn and expressed friendly greeting in the name of their father. Here at Fort Dearborn, they remained for many days, making friends and trading with the settlers. Eventually, they knew it was time for them to return. Once again they set out on the perilous journey back to their beautiful valley.

When they failed to return after a reasonable length of time, Chief Owasippe became anxious. Every day, he would climb to the top of a high hill and sit for hours beneath a great pine tree, scanning the long marsh and watching for their reappearance on one of the many streams that wound through the tall grass. But they did not appear. Nor could he learn news of their whereabouts. They might have drowned in the treacherous river or met enemies who tortured and killed them. Whatever happened, the two boys were never seen again.

There he sat day after day. Several weeks passed, but he refused to leave. His fellow tribesman and closest advisors brought him food until finally he refused to eat. Eventually, Owasippe succumbed to uncertainty and disappointment. His people found him dead beneath the great pine. Owasippe's people buried him in a sitting position on the spot where he died and covered his grave with a huge mound, as was worthy of a chief of his status.

In the early 1890's, three boys were following a trail near the mouth of Silver Creek when they noticed something that resembled the end of a canoe protruding from the bank. Hurrying back to town, they notified the village Marshall, who returned with the boys bringing men and shovels.

Owasippe Vigil cont.

They unearthed two dugouts, each containing the skeleton of a teenage Indian. They also found the metal parts of a flintlock rifle, bits of decayed blankets, a copper kettle and a silver ornament.

It was apparent from the evidence that these youth were the missing sons of Owasippe. The two boys had apparently pulled their canoes up along the high bank for the night, and the river, constantly cutting into the earth, had caused the bluff to cave in, burying them where they slept. The spot was less than a mile from where Owasippe had sat watching.

When the remains of Owasippe's sons were found, the great pine by which Owasippe sat was still standing. By 1911, when Scouts began camping on these grounds, only a rotten log remained. Now, even that has disappeared. The mounds have been settled beyond recognition and the incredible legend of Chief Owasippe would have been lost except for the marker placed near his grave by the Boy Scouts of Chicago Area Council.

Many Indian names have sacred meanings, and efforts have been made to learn the correct meaning of the Chief's name, but the Potawatomie language, being strictly oral, makes the matter difficult. Experts believe the name to be derived from the word "Awassisibi," meaning "one who looks beyond the river."

The courage and nobility displayed by the sons of Owasippe on their journey speak to the Scout virtues of Friendliness and Bravery, and their knowledge of the wilderness and ability to survive by their skills echoes the training of today's modern Scout laws.

It is said that the spirits of Chief Owasippe and his two sons still walk the trails of the Reservation and join with the many Scouts who visit us each year. On quiet nights, when all is still, those Spirits have been known to answer when called.



The Owasippe Scout Camps

The Scout camps at Owasippe provide opportunities for Scouts and Leaders to match their outdoor skills and program needs with the section camp that best fulfills their purposes.

Each section camp has an experienced program staff, available to assist Scouts and Leaders in planning a meaningful outdoor program. Each section camp has an administration lodge, a boating and canoeing area, a shooting and archery area, a Scoutcraft area, an ecology /conservation area, a crafts center, and an aquatics area.

THE SAME PROGRAM OPPORTUNITIES ARE PROVIDED FOR EACH OF OUR SCOUT CAMPS.

Camp Blackhawk

Situated on the shore of Big Blue Lake, camp Blackhawk offers opportunities for lake swimming and boating. Scouts eat in a spacious dining hall amid pine walls and under high-beamed ceilings. Scouts enjoy the fellowship of Scouting at each meal through songs, skits, and special programs. For more information, please consult the Blackhawk Leader Supplement.

Camp Wolverine

Beautiful Lake Wolverine is the setting for rugged Camp Wolverine. Troops eat “family style” in their sites from unique hot packs, delivered three times daily. Scouts launch boats and canoes from the Lake Wolverine docks and swim in an Olympic-sized pool. For more information, please consult the Wolverine Leader Supplement.

Manistee Quest 2011

The Manistee Quest program offers three distinctive treks for older Scouts or Venturers and Leaders. Scouts may experience the rugged challenge of a five-day backpacking trek, the scenic beauty of a three-day backpacking trek and two-day canoe trip or a five day canoe trip. The program meets a special set of National Standards for a High Adventure Camp.

Carlen

Camp Carlen, located across Owasippe Rd. from Camp Blackhawk, is in the center of Owasippe’s property. Carlen is found between Lake Wolverine and Sauger Lake just north of Camp Wolverine. With only 12 campsites, Carlen is smaller than the other section camps and has a more intimate feel. Carlen functions like a dining hall camp, as all meals are eaten under the “Big Top” – a giant circus tent! Among other amenities, Carlen has a swimming pool, easy access to great fishing, and a handicap-accessible campsite.

Each year, Owasippe’s Webelos Resident Camp is hosted at Carlen. Webelos Camp runs a structured 5-day program with members of the section camp staffs. Scouts and parents from the greater Chicagoland area come to earn Activity Pins and Belt Loops, shoot BB guns and bows, play sports and games, meet new people, and enjoy Owasippe’s splendor. Webelos Resident Camp is just another great way for scouts and scouters to experience the wonder of America’s Oldest Boy Scout Camp.

Reneker Family Camp



For more than four decades, Camp Reneker has provided quality camping experiences for families at a very modest cost. Nestled in the center of Owasispe, Reneker provides outdoor programs for the Scouting families and friends of all ages.

In aquatics, Reneker offers a full program. Under the guidance of certified lifeguards and swim instructors, children of all ages as well as adults may participate in our swimming lessons and afternoon and evening recreational swims. Our facility includes a large swimming pool with a staircase entry and a wading pool.

Adults and children may demonstrate their creativity in a wide variety of crafts. Whether designing a centerpiece for a family table or capturing the majesty of the woods in a nature project, our staff in the craft program promises to excite the interests and challenge the skills of all campers.

Surrounded by the forests of Owasispe, Reneker campers also have many opportunities for fun in the outdoors. Guided by experienced staff, campers may hike to the near-by Quaking Bogs, one of the natural wonders of Owasispe, or to the E. Urner Goodman Scouting Museum, Owasispe's Grave, and Paradise Valley. They may also ride horses. Campers may also want the experience of a trail ride at our Diamond O Ranch. Older campers may want to learn to sail at the Fossett Sailing Base. **Note: ALL Reneker participants must bring a completed Annual Health & Medical form which requires a physician's signature, with them to camp.**

One way to insure that children have the full experience at Reneker is to enroll them in our age-group programs. Offered each morning, these groups of children, ages four to seventeen, participate in a variety of exciting activities designed to introduce them to our camp and its legends. There is no age group program for children under four.

Almost every evening, Reneker campers have a chance to get to know one another. At campfires and sing a long's, they'll delight in the antics of our staff. Or they may attend the ice cream social and other such events.

Located six miles from the lovely town of Whitehall, Camp Reneker also provides easy access to the many resources of the region. Our campers take shopping excursions to the outlet mall in Holland, journey to Lake Michigan beaches, Michigan's Adventure Amusement Park and miniature golf, or dine in area restaurants.

While at Reneker, families of 4-5 sleep in rustic cabins equipped with an electric range, refrigerator, sink, table and chairs, sofa, wash-up sink and two bedrooms with bunk beds. Campers do their own cooking and are responsible for housekeeping. They must bring their own linens, bedding, pillows, and cooking and eating utensils. Toilets, showers, and laundry facilities are located in the center of each 20-cabin commons. Each commons also has playground equipment.

The Trading Post in our trailer is open at various times during the day. In addition to candy, ice cream, and soda, the post sells souvenir t-shirts and other Owasispe memorabilia. Campers may also visit the main trading post at the Ad Center complex or travel to nearby Whitehall for groceries and other supplies.

Now, the Owasispe experience is available to all members of the family. Check our price list for cabin rental fees and call the Camping Department to check availability. Many programs are available at no cost. Others such as crafts, horseback-riding and sailing are available for a fee. Please consult the Reneker Supplement for more details.

Fee Schedule and Refund Policy

Reserve a Site for Summer Camp

\$100 Site Deposit due at application. The deposit is non-refundable after December 15th, the deposit will be applied to the balance of your troop fees.

February Payment

All units must submit a payment of \$30 by February 28th for each youth and adult attending camp.

May Payment

All remaining fees Must Be Received by May 31st. Payments received after May 31st will occur a \$30 late fee per scout.

Summer Camp Fees

Chicago Area Council Scouts - \$255

Scout from Other Councils - \$270

Adult Leader Fees - \$150

Late Fees

Fees increase \$30 per Scout after May 31st. New Scouts pay Discounted Fee

Refunds

Deposits are non-refundable at anytime. Any Scout whose fees are paid who does not attend camp may receive a refund less \$50 administrative fee to cover cost incurred for the program. If a camper leaves camp for medical reasons after arriving, a pro-rated refund (less administrative expenses) based on days at camp can be requested in writing.

Reneker Family Camp Fees

The cabin rental fee is \$400 per week and is due May 31st. *If attending with a Troop the cabin fee is \$300 per week. Unit & Scout or Scout Leader must attend camp the same period of stay to qualify for the Attending with Troop Fee. After May 31st a \$50 late fee will be added. A Saturday arrival (after 4 p.m.) is available for a \$65.00 fee.

Reneker Family Camp Cancellations

All cancellations after May 31st are subject to 50% of cabin rental fee to cover costs incurred for the program. Reservation payments not received after June 1st is subject to lose their reservation without a refund.

* To qualify for the Attending with Unit Discount you must be a Parent or Legal Guardian to a Scout or Spouse of the Scoutmaster or Adult Leader, to a unit that is attending camp the same period as your stay..

Pre-Camp Checklist

- Submit Registration form and deposit to Chicago Area Council, B.S.A., 1218 W. Adams, Chicago, IL 60607, Attention: Camping Department
- Attend Leader's Meeting (dates will be mailed & posted on Council Website, www.chicagobsa.org)
- Submit Scout's Campership forms to your Council.*
- At least one Adult Leader (age 21+) scheduled to be in charge of the troop at camp at all times, and one assistant to assist.
- Scouts and Leader's deposits paid to Chicago Area Council Office – Postmarked by Feb. 28, 2010.
- Parents aware of all plans including camp address and the possibility of boys not being accepted to camp if they don't have a current health form at check-in.
- Scouts have personal equipment list
- BSA Annual Health & Medical Record form completed **for each Scout and adult** attending camp. Physicals must be signed by a physician. Retain a copy for your troop's records. Be prepared to submit copies at check-in.
- Transportation, Tour Permits and Insurance verified and arranged.
- Troop Camping equipment to camp supply ready.
- Plan troop and Scout program for the week.
- Submit Equipment Planner (see Appendix), High Adventure Form (see Appendix) and Troop Roster to Council office at least two weeks prior to camp.
- Submit Final Payments to Council office Postmarked by May 31, 2010.

*Camperships

It is the intent of the Chicago Area Council that NO registered youth within the Council be deprived of a camp experience because of financial need. Any such youth registered in the Chicago Area Council, with the request of his parents or guardians are eligible. Generally, the maximum campership is not more than 50% of the camper's fee for one week.

Scouts seeking assistance are encouraged to submit a campership application to the Chicago Area Council. Applications are available from the Council Camping Department, 1218 West Adams, Chicago, IL 60607 or the Council Web site: www.chicagobsa.org. **All applications should be submitted at least four weeks prior to attending camp.**

INFORMATION FOR PARENTS

WELCOME

Owasippe Scout Reservation welcomes your Scout to one of the finest Scout Camps in the nation! During his week at camp, he will gain in his ability to live, work, play and cooperate with others, while developing more self-confidence.

Camp Mail

We encourage you to write to your Scout while he is in camp. It takes mail approximately 2-4 days to reach camp so plan accordingly. Packages should only be sent with items of necessity left at home. All deliveries should be addressed as follows: (Be sure to write your son's troop number and campsite name on the envelope.

- Your Scout's Name & Troop Number
- Name of Section Camp (e.g., Blackhawk, Wolverine, Reneker)
- Site Number
- Owasippe Scout Reservation
9900 Russell Road
Twin Lake, MI 49457

Emergency Telephone Service

In event of an emergency during the camping season, you may call the Camp Administration Building at 231-894-4061. Please be prepared to give the Name, Troop Number and Section Camp of the person you are trying to contact.

Medical Care

It is camp policy to notify a camper's parents under the following circumstances:

- Transport to any medical facility for evaluation or treatment, whether by Ambulance or private vehicle
- Refusal of referral to any medical facility for evaluation or treatment
- Overnight stay in the health lodge
- Prolonged Illness or Condition requiring severe limitation of activities or restriction to camp site
- When indicated by parental instructions provided in writing on or attached to the personal health & medical history form
- Discretion of Owasippe Administration

Religious Services

Religious services are offered each week for campers within the camps. The schedule of these services is posted in each camp. Interfaith vesper services are offered during the week within each camp and in your campsite upon request. In addition, our chaplains are always available for counseling and guidance.

Visitors

Visitors must check-in at the Administration Center. They should indicate who are visiting and how long they plan to stay.

A list of commercial accommodations and public campsites near Owasippe can be found by contacting the White Lake Area Chamber of Commerce at 1-231-893-4585.

Guest Meals

Guest meals should be paid for 24 hours in advance at the section camp where the meal is to be eaten. A fee for guest meals is posted in section camps.

INFORMATION FOR PARENTS (cont.)

RECOMMENDED EQUIPMENT

- | | | |
|---------------------------------|--|-------------------------|
| _____ 1 complete Scout uniform* | _____ Sleeping bag/blankets | _____ Scout Handbook |
| _____ Jacket/Sweatshirt | _____ Poncho or raincoat | _____ Mosquito netting |
| _____ Underwear ** | _____ Swimsuit | _____ Flashlight |
| _____ Socks (at least 6 pr.)** | _____ Plate, bowl, cup | _____ Pencil & Notebook |
| _____ Shoes (2 pr.) | _____ Knife, fork, spoon | _____ Toilet articles |
| _____ Boots | _____ Handkerchief/Kleenex | _____ Towels |
| _____ Sleepwear | _____ Mosquito repellent (non-aerosol) | |
| _____ Jeans/Shorts | _____ T-shirts ** | _____ Spending Money |
| _____ Belt | _____ Flip Flops or Shower Shoes | _____ Pillow |

OPTIONAL EQUIPMENT

- | | | |
|---------------------------|---------------------------|---------------------|
| _____ 2 extra pair shorts | _____ Extra Scout t-shirt | _____ Neckerchief |
| _____ Scout pack | _____ Scout cook kit | _____ Scout knife |
| _____ Scout compass | _____ Scout canteen | _____ Camera & film |
| _____ Watch | _____ Bible / Prayer Book | _____ Fishing gear |

*Note: Scout uniforms are highly recommended, however, no Scout is denied admittance to camp because he does not own a uniform.

** Indicates bring at least 6 pairs

DO NOT BRING

- Firearms of any kind
- Personal Water Craft
- Alcohol or Illegal drugs
- Paintball guns
- Fireworks
- Boats (without prior approval)
- Bikes
- Pets
- ATV's
- Archery Equipment
- Aerosol cans

Equipment Provided by Owasippe

Owasippe provides each Troop with enough two-man tents and cots to house its entire group. Additional tents may be provided for Leaders if available. Campsites are equipped with some picnic tables. Camp Wolverine provides ample tables for dining. Campers will be issued trash bags, toilet paper, hand soap and paper towels upon request. Each camp has a central garbage area, where Troops may dispose of garbage.

Troop and Patrol Gear List

Unit Administration

Unit checkbook
Unit advancement records
Unit medical log
Unit merit badge pamphlets
Campfire ideas and materials
Song and stunt books

Campsite Equipment

American and Unit flags
Patrol flags
Unit first-aid kit
Footlocker and lock (for securing valuables)
Alarm Clock
Ax and bow saw
Thumb tacks and plastic cover for bulletin board
1/4" rope for lashing and roping off ax yard
Dining fly
Tarps
Unit sewing kit
Propane lantern with extra mantels
Hammer for driving stakes
Broom and dustpan
Clothesline
Shovel
Rake
Water Bucket

Camp Kitchen Equipment

Camp stove
Cook kit and chef kit
Dutch oven
Serving Utensils
Wash Basins (3)
*Charcoal
*Grate (for grilling steaks)
Coolers (non-perishable foods only)
Wooden matches
Water Jugs & Cups



Camp Policies

Affirmative Action

The Executive Board of the Chicago Area Council, Boy Scouts of America, in March 1972 adopted the Federal Affirmative Action Policies and Procedures for all of its operations. Included in the Policies and Procedures is the operation of its camping program which indicates that the rules for acceptance and participation in its programs are the same for all without regard to race, color or national origin.

Alcohol - Drugs - Smoking

- The consumption, possession and/or use of alcohol, illegal drugs, or controlled substances while participating in the Scouting program and/or on Scouting Property is not permitted.
- Violations of all local, state and federal laws will be reported.
- Violators will be asked to leave Owasippe property.
- Adult Leaders are asked to refrain from smoking when in proximity of Scouts.

Autos In Camp

- All drivers of vehicles on camp property must be 18 years of age or older, have no moving violations during the past two years, and possess a valid Driver's license.
- All campers and staff will wear safety belts when riding in a vehicle on camp property.
- All riders must remain seated and refrain from distracting the driver.
- All loading and unloading of campers and gear must be done OFF the roadway. Campers are to remain orderly and enter and leave the vehicle in single file.
- No One is allowed to ride in the back of ANY truck.
- Automobiles are not allowed to remain in campsites.

Boats In Camp

- Privately owned boats will NOT be permitted in any Section Camp.

Buddy System

- The buddy system is in effect all over Owasippe.
- Scouts must travel with a buddy wherever they go.
- Leaders should devise a system of check-out/check-in so that they can account for Scouts at all times.
- Campers should hike on marked Owasippe trails.
- Hitchhiking or hiking along public roads is not allowed.

Camper Discipline (Michigan State Law- Rule 113)

- Discipline is the responsibility of the Unit Leader.
- Vandalism or injury to others will not be tolerated.
- Rule 113 of "Rules for Licensing Children's Camps in the State of Michigan" reads:
"A camper shall not be deprived of food or sleep, be placed alone without staff supervision, observation, and interaction, or be subjected to ridicule, threat, corporal punishment, excessive physical exercise, or excessive restraints, either by staff Leaders or by another camper."
- Hazing or initiation is strictly prohibited.

Camp Policies (cont.)

Child Abuse (Michigan State Law—Rule 115)

It is mandatory that any staff or volunteer report to his Director any actual or suspected case of child abuse or neglect immediately. The Camp Director shall immediately contact the Reservation Director, who, if after the investigation finds abuse or neglect, shall within 24 hours phone an oral report to the Department of Social Services and file a written report within 72 hours. This is the responsibility of all staff members and Leaders.

Reporting Procedures

For abuse taking place in Michigan, call Kenneth Phelps, 231-873-7012. For abuse found in Michigan but taking place in Illinois, call the DCFS Hotline, 1-800-252-2873

The camp staff has received training in responding to the potential victims of any kind of child abuse. Once reported, the Reservation Director will confidentially discuss your suspicions with you and possibly talk to the Scout. If further action is necessary, the Reservation Director will notify the Council, which will determine further action.

Dietary Requests

A vegetarian menu is available upon written request to Owasippe. The request must arrive at Owasippe two weeks prior to the Troop's stay. Please include the Names of the Scouts and Leaders requesting vegetarian meals. Owasippe cannot accommodate other special dietary requests, though we make efforts to support a patrol cooking option. In situations where campers provide food, a reduced camper fee may apply.

Food Service

- Seventeen (17) meals will be served to campers during the camp week period.
- Thirty-seven (37) meals will be served to campers during a two-week period. For two-week Units, a brunch will be served on Sunday at 10:30 a.m. in lieu of breakfast and lunch.
- Meals are served family style in the dining hall. Hot pack meals are served in the Unit Campsites.
- An adult Leader **MUST** sit at each table in the dining hall camps.
- Other foods may be provided for campers in the health lodge in lieu of, or supplemental to, regular meal service without additional compensation.
- Menus are posted in the section camp office.
- Grace is encouraged at each meal.

Early Arrival

Saturday arrival on the Reservation is permitted between noon and 3 p.m., for a \$50 fee, at the Administration Center. Please notify Owasippe of the intent to arrive early. Scouts must remain in the campsite until Sunday check-in unless accompanied by an adult leader. Equipment shall not be removed from another campsite without the Camp Director's approval. The cost of any damages caused will be shared by all early arriving troops in that section camp.

Camp Policies (cont.)

Fire, Liquids & Propane Fuels

- Fire may be built only at designated areas and under proper supervision.
- Liquid or propane fuels should be used only under adult supervision.
- Replacement propane cylinders and cans of liquid fuel **MUST** be stored under lock and key at your Section Camp Lodge.
- Under **NO** circumstances are they to be stored in your campsite.
- Empty cylinders **MUST** be given to the Camp Office for disposal.
- National policy prohibits the use of open flames in tents, which includes mosquito coils, catalytic heaters, gas lanterns, stoves, candles and smoking materials.
- All tents (Camp owned or Private) must be stenciled with or display a sign proclaiming “**NO FLAMES IN TENTS**”

Rifles, Ammo, Fireworks, Bows & Arrows

- No firearms, ammunition, fireworks or bow and arrow of any kind may be kept in the possession of any camper or Unit Leader.
- Camp insurance does not allow the use of personal weapons (including paintball guns) or ammunition on Council property. There are no exceptions to this rule.

Totin’ Chip

- The Totin’ Chip is a license for Scouts to tote an ax and knife. All Scouts must have a Totin’ Chip card before they may carry an ax or knife at Owasippe.
- The Totin’ Chip and the right to tote may be taken away if the Woodsman’s Code is violated.

Parking In Your Site

- National BSA Camp Standards explicitly prohibit the parking of cars in campsites.
- Violators will be towed at the Owner’s expense
- Leaders with valid medical reasons for parking near their sites must report their need and condition to the Camp Director for approval and will be issued a pass.

Two-Deep Leadership

- Two Leaders are required with each Troop at Owasippe.
- Troops with more than 20 boys will need one additional Leader for each multiple of 10 boys after 20.
- The camp Scoutmaster must be at least 21 years of age.
- The second Leader can be 18 years of age.
- All people 18 years of age and older are considered adults in camp.
- All Leaders must be registered members of the Boy Scouts of America and must submit a State of Michigan youth protection form before being approved for camping at Owasippe.
- Leaders and Scouts may not stay in the same tent unless it is a parent/son situation.
- Leaders are responsible for the supervision of their Troop at all times.

Youth Protection Training

It is the policy of the Chicago Area Council that all adults who serve in any capacity with the Unit while at camp will be trained in the Youth Protection policies and procedures of the BSA. All Leaders, eighteen years of age and older, must show a signed training card or a signed copy of a BSA training report. Leaders are strongly encouraged to complete such training in their Councils, but the training is offered at the Ad Center Snack Bar at 9:30 a.m. on Monday mornings.

Planning Your Troop Program

While Owasippe offers many opportunities for fun and adventure, it is ultimately the responsibility of Troop Leaders and the Patrol Leaders' Council to establish a program and schedule at camp. Since summer camp is the most important event of the Scouting year, it is vitally important that Troops plan adequately in order to insure maximum fun and participation by campers. In addition, planning sessions are an excellent opportunity for a Senior Patrol Leader and other Troop officers to function and put into practice the "Patrol Method."

Before Camp

Determine what your Troop wants to get out of camp. Review your Scoutmaster's handbook, especially the section on "The Summer Camp Adventure." Also review the "Leader's Manual" as well as "Summer Program Helps" from Scouting Magazine. Share your camp plans with your Troop committee and enlist parental support.

On an individual basis, conduct a Scoutmaster's conference with each Scout concerning his camp and advancement objectives. Give each Scout an opportunity to express his ideas for both Patrol and Troop activities.

In order to facilitate your camp program, the Owasippe Staff requests that you submit your program plans prior to your arrival. The following pages outline the information necessary to successfully plan for your unit's camping experience. **You will be able to mail or fax a copy of your unit roster and equipment planner to Chicago Area Council, B.S.A., 1218, W. Adams, Chicago, IL 60607 or Fax to 312-421-4725 Attention Camping Department.** (Originals documents must be brought to camp) Program planning documents such as limited space merit badges, COPE and HA day trip participation will be made on paper documents. Please submit all paperwork least two weeks prior to your arrival.

3 Levels of Program

Imagine activities for the Troop, the Patrol, and the individual.

Typical Troop-Centered Activities	Typical Patrol-Centered Activities	Typical Activities for Small Groups or Individuals Hiking
Problem solving Ceremonies Work on Advancement In-Site campfires Camp Inspection preparation (Baden Powell Award) Conservation or Service Projects Discover Owasippe Programs Games and Crafts Trail hiking (trip to Eagle's Nest, Owasippe's Grave, Quaking Bogs) Troop Swims Trail Rides Star Hikes	Patrol Hiking Campcraft Campsite cooking Scoutcraft First-aid Rope-work Fire-building Compass games Camp improvement projects	Hiking Boating Handicrafts Exploration Pioneering projects Fishing Shooting and Archer

Putting a Troop's Program Into Practice

1. Using this book and the sub-camp manual as a guide, explain to your Scouts everything that camp has to offer.
2. Determine what your Scouts need based on your year-round program and advancement records.
3. Have an idea of what troop activities your Scouts want to participate in prior to arriving at the Saturday evening roundtable. The Scouts will want to do some things on their own, others as a patrol, and some as a troop.
4. Plan what you will do by patrols and as a troop.
5. Strengthen your patrols. Stay with your troop's natural patrols at summer camp. Be sure your patrol leaders know their jobs. Schedule activities that reinforce the patrol method.
6. Scouts should bring completed merit badge cards to the first class session. Be sure to check that each card is complete, including the Unit Leaders' signature on front right corner.

TROOP PLANNING MATERIALS:

Troops must submit preplanning information two weeks prior to the beginning of your camp experience. The Troop program and equipment planning materials consists of the following components. Each piece is important in helping us plan for your arrival at Tomahawk.

1. The **Equipment Planner** is critical in providing for your needs prior to your arrival. It tells us how many tents, cots, and tarps our rangers should place at your site. This also tells us if you will be using the camp's food service.
2. The **Troop Roster** (faxed or mailed to Chicago Council) is a listing of every youth member and adult leader that will be staying at camp. This helps us plan our staffing for the number of people in camp. It provides us with ages to ensure program minimums are met. It also provides the business office a lookup method for mislabeled mail and emergency messages.
3. The **High Adventure Pre-Registration Form** allows a leader to request spots for individual Scouts for High Adventure day trip programs and C.O.P.E. Space is limited in all High Adventure programs.

CAMP LEADER'S MEETING

Camp Leader's meetings are scheduled on Sunday night and Wednesday afternoon, attendance is mandatory. Meetings will set the stage for the entire week, and your boys will be off to a bad start if you miss these important meetings. This meeting will address any issues and prepare units for the second half of the week including check-out. important first meeting. Other meetings are held during the week. Make sure Leaders from your Unit attend so that you have up-to-the-minute information. Senior Patrol Leaders' meetings are also scheduled throughout the week for the purposes of planning the closing campfire and camp-wide event. Don't let your Troop be left out!

Experience Teaches Us

The degree of planning and preparation a Unit goes through prior to camp will contribute greatly to their having a good time. A successful summer camp experience takes forethought and effort. While summer camp advancement is important, it isn't the only reason Scouts come to camp. Don't view summer camp as a "merit badge factory" where Scouts or Units compete to see how many merit badges they can earn. **It is most effective if Scouts sign up for NO MORE THAN THREE merit badges per week.**

Scouts come to camp as a group and enjoy the company of other Scouts. Unknowingly, they look forward to seeing their friends face the challenges of outdoor living. They will always remember that lucky shot at the range, the burned eggs, the wet boots, and one of their own dragging himself in dead tired after a mile swim. It is from these lessons, experienced as a Patrol or Unit, that boys build tall tales, funny stories, and the lasting memories that make camp special. Plan activities that your boys can do together such as canoe trips and overnight campouts.

Leaders should make a point to visit all program areas. Personally view as many sessions as possible. Keep in mind that Leaders are responsible for the conduct of their Scouts in camp. This is most important when Scouts become disruptive in program areas. If you don't discipline your own boys, it puts an added burden on the staff to do so. Worse yet, another Leader, whose method or style may not be consistent with yours, may attempt to discipline your Scouts.

Flexible Programming

The camp program is laid out in an hourly basis for outpost programs as well as merit badges and special programs. Most programs, including merit badges and outposts are offered multiple times a day to accommodate different schedules. Each merit badge also has times set aside for make-ups and missed classes due to troop program or individual needs. The information provided in the program supplements for each camp as well as this manual will help you determine what to do and when and allow the individual Scout to do all the things that they want to at camp.

Each camp also provides a mid week progress report session for each merit badge. Leaders are encouraged to attend this to find out how there Scouts are doing and to help them encourage any Scouts who may need it.

Scouts also need time for unscheduled or informal activities. Don't be overly concerned when boys lose an afternoon to fishing or spend time talking with their friends at the camp's Trading Post. Still, it's good practice to check in with Scouts each evening to review the day's accomplishments and plan for the next day. **Plan to attend the Merit Badge Progress Report Session that is held mid-week. You'll come away knowing which Scouts need some encouragement.**

Planning By Age

Planning a program at Owasippe is best imagined as planning many programs, one for each Scout attending camp. In helping Scouts to develop their personal programs, Leaders should consider three questions.

1. Do merit badges, outposts and other activities respond to the interests of Scouts and provide ample opportunities for fun?
2. Will these programs challenge Scouts without becoming too difficult for them?
3. Will these options leave open opportunities for future visits to summer camp?

To illustrate the importance of these questions, a Leader might look at the Handicraft program. While Scouts may schedule merit badges in any sequence, most eleven-year-old Scouts would be wise to begin with Leatherwork because this merit badge requires less fine motor coordination than Basketry. A second year camper could then participate in Basketry, leaving Woodcarving for his third year.

Participating in merit badges at an appropriate age increases the likelihood that the Scout will experience success. More importantly, taking a merit badge at the right age significantly enriches the experience for the boy. Lifesaving merit badge, for example, is a rigorous and physically challenging merit badge, perfect for most thirteen-year-old Scouts, who have the strength, stamina and maturity to learn the skill well and maximize their learning experience. While younger Scouts may take and complete this merit badge, the experience may be diminished for them.

A Leader who values attendance at summer camp will also see the advantages of a plan that spreads activities out over several summers. Rather than exhausting a highly valued area too quickly, such as Aquatics, leaving the Scout with little to do the next summer, the careful distribution of badges over several seasons encourages a Scout to return.

The following list provides a suggested outline of the minimum appropriate age of camp activities, including merit badges, outposts and other camp wide activities. This list represents suggestions based on the “average Scout.” A Scout with prior knowledge of and experience with a subject, such as rifle shooting, could participate in a badge at an earlier age.

Another feature of the list is the way it combines merit badge experiences with outposts, creating opportunities for Scouts to enjoy fuller, more meaningful experiences. Participating in the Wrangler Outpost at the same time a Scout completes Horsemanship merit badge increases the value of both experiences. The list is meant to show the suggested minimum appropriate ages. Merit Badge Programs do not have an age requirement, but this guide will help you determine what is appropriate for your scouts. If a Scout does not take Mammal Study at age eleven, for example, he is not restricted from taking it at a later time.

Recommended Minimum Age Guide

Camp Area	Age 11	Age 12	Age 13	Age 14+
Aquatics	Swimming	Rowing	Lifesaving Canoeing Mile Swim	Channel Swim
Handicraft	Leatherwork	Basketry	Woodcarving Indian Lore	
Ecology	Mammal Study	Reptile Study Fishing	Environmental Sc. Nature Astronomy	Fish & Wildlife Management Soil & Water Conservation
Scoutcraft	Totin' Chip Fire'm Chip	Camping Cooking	Wilderness Survival Hiking	Pioneering Orienteering
Shooting Sports	Open Rifle Open Archery	Open Shotgun	Archery MB Black Powder Rifle	Rifle MB Shotgun MB
Outposts	Trail Rides Tubing USS Silversides Space Exploration	White River Canoeing	C.O.P.E. Wrangler Outpost Horsemanship MB Photography Outpost & MB Voyageur Outpost	Motor Boating Water Sports Small Boat Sailing

Merit Badge Passports

The following website has some neat passports that supplement many camp merit badges. They keep all the paperwork, sketches, etc. in one place and provide lots of extra information on the subject:

www.relia.net/~thedane/passports.html

Pathfinder

Owasippe's First-year Camper Program

Vision – Our new Pathfinder program allows first year campers to complete merit badges, visit outposts, take part in troop activities, and better experience Owasippe for themselves all while participating in a structured, engaging, and interactive outdoor education experience. The aims of Owasippe's new First Year Camper Program, Pathfinder, is to provide scouts visiting Owasippe for the first time with an opportunity to complete many of the outdoor skill based requirements for the ranks of Tenderfoot, Second Class, and First Class. Pathfinder is a program designed as a supplement to our existing program structure. Adventure Patrol is now taboo, and with it, many of our prior failed attempts to reach to our most important campers: your first year scouts.

Facilitation – Pathfinder will be facilitated by the best counselors and staff Owasippe Scout Reservation has to offer. In addition to adult leadership provided by a scout's troop, Pathfinder will be supervised, implemented, and facilitated by our experienced and knowledgeable commissioning staff, as well as select key leadership of each program area.

Activities – Pathfinder is not simply aimed towards rank advancement, but also to encourage fellowship and fun at the Owasippe Scout Reservation. Each scout will participate in patrol building games, receive a patch and certificate of completion, take an exciting hike through Owasippe, participate in camp-wide flag raising ceremonies, and take part in a graduation ceremony honoring them amongst the entire camp.

Curriculum – Pathfinder will help a scout fulfill most outdoor based Tenderfoot, Second Class, and First Class requirements. In order to complete these requirements each scout enrolled in the program will spend two hours in the Scoutcraft, Nature, and Aquatics, respectively. Additionally, each scout is also encouraged to enroll in Merit Badge classes to help supplement their skills and to complete additional rank requirements not covered within Pathfinder instructional times.

Recommended Merit Badges:

Swimming (If your scout has trouble swimming they may substitute Swimming Merit Badge with our very helpful instructional swimming classes)

Camping

Leatherwork

Mammal Study

Schedule: *See Section Camp Supplement*

Arriving at Owasippe

Check-in Times

Troops journeying to Owasippe by private vehicles should plan to arrive on or shortly after noon, when Ad Center check-in begins. Owasippe is on Eastern Daylight Time. Troops should plan to arrive between noon and 3 p.m. Owasippe is approximately 210 miles from Chicago, and the trip takes about 4.5 hours. For directions to Owasippe, see the map on the back cover of this manual.

Ad Center Check-In Procedures

To insure that your first day at Owasippe goes quickly and smoothly, please follow these simple procedures:

1. When you arrive at Owasippe, report to Station One in the Ad Center Snack Bar. **DO NOT** go directly to your section camp. At this station, you will submit completed Troop rosters (3 copies), evidence of BSA Youth Protection Training, Tour Permit, Evidence of Insurance for out of council units, and completed Michigan youth protection forms (for all adult Leaders). It is helpful to keep copies of all forms for your records.
2. Proceed to Station Two where you will register for High Adventure programs and outposts. See the “Sign Ups” subheading in the previous High Adventure section of this manual for more information.
3. Upon completion of these two steps, take your medical forms, the remaining 2 copies of your troop roster, and any other materials given to you at the Ad Center and proceed to your Section Camp.

Section Camp Check-In Procedures

1. When you arrive in your section camp, your Scoutmaster will be directed to the camp office while a guide leads your troop to its campsite. The Scoutmaster must submit or fill out necessary forms such as troop rosters, youth protection forms, and completed medical forms (for ALL campers, youth and adult, who will be attending camp). Scoutmasters must make sure that ALL adults who work with boys in camp are properly registered, including ANY adults coming over from Camp Reneker on a part-time basis. Medical forms must be signed by a doctor and a parent. In the event that a scout is leaving early, the Early Release form must be filled out with the name of the adult to whom the child is released.
2. Upon arrival at your site, all members of your troop (Adult and Youth) should stow (not unpack) their gear and dress for swim checks.
3. Scouts and Leaders should report for dining hall orientations, medical re-checks, swimming tests and camper identification bands. Additionally, ALL Leaders must participate in a brief youth protection training session.*
4. The troop should return to its site, continue unpacking and settling in, and prepare for the opening flag ceremony and dinner.
5. After dinner, ALL Leaders should attend the opening Roundtable meeting
6. During the afternoon or the Roundtable meeting, Scouts will participate in a camp orientation tour, which may include rifle range orientation, aquatic orientation, and any other pertinent information.
7. At Check-in, ALL Leaders must provide evidence of having completed the BSA youth protection training. At least fifty percent of these Leaders must be certified on Sunday. Other Leaders who have not completed the training must do so by noon on Monday. Youth Protection Training is offered Monday at 9:30 a.m. at the Ad Center.
8. An opening Campfire program is held in each camp on Sunday evening. All Troops are expected to attend in uniform.

Early Arrivals:

There is a \$50.00 early arrival fee.

Saturday Arrival: Troops should plan to arrive between 1 p.m. and 5 p.m. at their section camp with a separate Saturday Roster listing everyone who will be in camp. The Troop will then Check-in at the section camp office.

Unit Leaders are responsible for their Scouts as well as providing their Troop with meals until Sunday Dinner. There will be only minimal staff support.

Medical Policies & Records

Camper Observation (State of Michigan Law—Rule 119): Each staff member and volunteer Leader must be alert at all times to each camper's physical state. Any observed change should be reported to the Director for appropriate action.

Check-in Procedures: Medical rechecks will take place at your Section Camp when you arrive. You will be asked for the pink copy of the roster form. Please have your troop's completed medical forms on-hand and ready for inspection. Troops are **STRONGLY ENCOURAGED** to compile an alphabetized list of leaders and campers with special conditions such as allergies, medical conditions, or who are taking prescription medication and present this list to the medical re-check officer. This will greatly speed up the medical re-check process. Once re-checks have been completed, you will receive buddy tags for the aquatic activities and proceed to swim checks.

Records: Medical forms are kept on file at the Health Lodge for emergency use. Troops are permitted (and encouraged) to submit photocopies of camper health forms.

Physical Examinations: BSA and State of Michigan regulations require all campers to have approved physical forms and medical re-checks completed prior to participation in strenuous physical activity or before spending a night at camp. **ALL CAMPERS** are required to have a current (within the last 12 months) physical examination and Health History on file, signed by a physician. **RENEKER CAMPERS** must have a Health History on file that has been completed within the last year. Individuals who need a physical exam arranged at Owasippe will be charged.

Standing Orders: Owasippe's standing medical orders and emergency procedures are approved by the Camp Physician and are available for inspection at the Health Lodge.

Storage and Administration of Medicine: All prescribed camper medicine must be turned in to the Unit Leader. Medications must be in the original container with dosage and frequency clearly marked. The Unit Leader will be responsible to administer and keep medication under locked storage. Unit Leaders should maintain a medication log.

Transportation Services: Troop leaders are responsible for transporting their scouts for medical treatment. If emergency transportation is indicated, Owasippe has agreements with White Lake Ambulance Service and Hackley Hospital in Muskegon. Hackley Hospitals' emergency room is available on a 24-hour basis.

Annual Health and Medical Record FAQ's

- Q. When does the Annual Health and Medical Record go into effect? I am used to the old form and would rather use it.**
- A. Everyone should begin using the Annual Health and Medical Record immediately. It is effective January 1, 2011.
- Q. The old Class 1, 2, and 3 forms were based on age. What about the Annual Health and Medical Record?**
- A. There is no longer a difference in the exam interval based on age. The Annual Health and Medical Record is for everyone; and must be completed annually.
- Q. There are three parts to the Annual Health and Medical Record, which part do I need to fill out?**
- A. All participants should fill out Parts A and B for any event. Part C (the physical examination) should be completed if you are participating in an event that exceeds 72 consecutive hours, such as jamborees, summer camps, and Wood Badge training courses. Part C also is required for participation in a resident camp setting or when the nature of the activity is strenuous and demanding such as service projects, work weekends, or high-adventure treks. It is important to note that if the event will take your unit beyond a radius wherein emergency care is more than 30 minutes by ground transportation, the height/weight chart found at the bottom of Part C should be strictly followed. Please note that individual units, districts, or councils may have policies in place to exceed this standard based on their unique risks.
- Q. How often will I need to renew/update my Annual Health and Medical Record?**
- A. This form will need to be updated annually, just as many schools or sporting leagues require an annual update. Many changes can happen throughout a year, including changes in disease processes, medication, address, and insurance.
- Q. What is meant by “Annual” and “valid for 12 calendar months”?**
- A. If you complete your record on March 9, 2009, it will be valid through March 2010, but you must complete a new Annual Health and Medical Record by April 1, 2010.
- Q. Can I use another medical exam, such as a school sports exam, and attach it to the Annual Health and Medical Record?**
- A. No. In an effort to maintain standards of preparedness and fitness for participation, and to make sure that the medical professional conducting the examination knows the various outdoor adventures that can occur in Scouting, the BSA requires completion of Part C. Part C also includes the height/weight chart for high adventure situation where emergency medical care is not readily available.

Emergency Procedures

All campers must be completely familiar with Owasippe Emergency Procedures.

- Copies of the Emergency Procedures are posted in each camp office, program area, and campsite bulletin board.
- In the event that the section camp alarm (bell or horn) is sounded, ALL CAMPERS (adults and youth) must immediately report to the designated camp area. Your check in guide will identify the alarm in your section camp.
- An emergency drill will be conducted within 24 hours of each Troop's arrival at Owasippe. The alarm will sound and all campers will report to the designated area as if there were an actual emergency.

Accident or Illness

- Administer first aid within your capabilities
- Notify the section camp office before going to the Health Lodge. Let the staff know why you are going, and have them call the Health Lodge and notify them that you are coming in.
- If accident or illness is severe, send runners to notify the camp office. Do not move the victim. Give the location and nature of the problem to the staff, and they will call for Health & Safety personnel to respond to you.
- In the event that a camper must be transported to a medical facility, an adult leader MUST accompany the camper to the hospital.

Evacuation

- Section camp alarm is sounded. All persons should report to the designated area immediately.
- Staff will be assigned to assist and direct campers to safety.
- If there is time, leaders should bring any prescription medications that may be stored in their site with them when evacuating.

Fire in Camp

- If you discover a wild fire or structure fire, report it to the camp office or nearest staff member immediately. DO NOT attempt to fight the fire!
- Section camp alarm will be sounded. All persons should report to the designated area immediately. In the event that the designated area cannot be reached without crossing the fire zone, go to the nearest program area and locate a staff member to assist you.
- Once at the designated area, adult leaders should account for all Troop members and report any missing campers to the Camp Director.
- Adult leaders should stand ready to assist staff in dropping tents and removing any fuel cylinders from their camp sites, if requested to do so.

Earthquake

- Earthquakes are extremely rare at Owasippe Scout Reservation. However, no location is completely safe from earthquakes.
- If you are caught in a building, exit the building and get in a wide-open space away from structures and other objects that could collapse. If you cannot quickly exit the building, brace yourself in a doorway. Avoid large spans such as dining halls.
- Section camp alarm will be sounded at conclusion of the quake. All campers should report to the designated area for a head count.
- Stay out of all buildings or structures until told they are safe.

Emergency Procedures (cont.)

Lost Person

- If you must report a lost person, notify the section camp office or nearest staff member immediately. Be prepared to give pertinent information such as name, site, troop, last known location, and any possible destination.
- A preliminary search will be conducted by staff members.
- If the preliminary search does not locate the subject, the section camp alarm will be sounded. All campers should report to the designated area for a head count.
- If the missing person does not report for head count, a full search will be implemented.

Lost Swimmer

- If you must report a lost swimmer, notify the Aquatic Area Director immediately. Give the missing swimmer's name, unit, and site number, if known.
- Aquatic and Reservation Staff will begin search procedures.
- Section camp alarm will be sounded. All campers should report to the designated area for a head count.

Power Outages

- In the event that power is off, causing the pay telephone or inter-camp telephones to be inoperable, the Camp Director will assign two drivers to be on standby, to transport any sick Scout in a safe manner to the Health Lodge or to transport any messages if the need arises.
- The Camp Director will assign one driver to report the power outage to the Ad Center.
- Ad Center will send a messenger to all camps with emergency information.
- Back-up power sources will be initiated and an emergency telephone will be used.

Sever Weather

- All aquatic areas will close when thunder or lightning occurs, no matter how distant.
- Troops should store all loose items and tighten tie-downs for possible high winds.
- Move away from streams (flooding) and lone trees (lightning hazard).
- As severe weather approaches, the section camp alarm may be sounded. If this occurs, report to the designated area immediately. Troops may be instructed to move to places of safety by staff members.
- If a warning is issued, outdoor emergency sirens will be activated. Take immediate shelter. Move into the interior portion of a solid structure if possible. If caught out in the open, lay down flat and cover your head.

Camp Services

E. Urner Goodman Scout Museum

Owasippe offers one of the most unique experiences for Scouts and visitors in America. A converted Early American Township Hall with a one-room schoolhouse holds a truly remarkable collection of Scouting history and memorabilia from Owasippe's over 90 years of operation. Please stop by and view the history of Scouting at the E. Urner Goodman Scout Museum, located at the Administration Center complex. Units camping at Owasippe are encouraged to leave a piece of their history by donating a Unit photograph with a roster of campers to our yearly photo album. E. Urner Goodman, the founder of the Order of the Arrow nationally, was the Chicago Council Scout Executive and Owasippe Reservation Director in the 1920's.

Owasippe Trading Posts

Trading Post is located in each of the Camps. The Main Trading Post is located at the Administration Center Complex. Here you will also find the Snack Bar. We are open on Sunday at Check In and offer hot popcorn, soft-serve ice cream, our version of a blizzard, slushies and fountain drinks. We also have candy and the ever popular Malt Cups. All Trading Posts offer a wide range of goods including shirts, patches, post cards and stamps, Merit Badge Books, craft supplies, those little things that you may have forgotten from home such as a poncho, matches, flashlights and batteries. We will also carry a variety of knives. This year we will be adding ceramic coffee mugs as many of you have expressed your interest in them. There is also candy, ice cream, slushies, and a variety of healthy snack foods. We will still offer soda and water and will be adding Lifewater to our trading post fridges. Reneker, our family camp will have a new Trading Post this year. We will expand into a new building and be able to offer you such items as bread, milk, orange juice, peanut butter and jelly, ketchup, mustard and paper products. We will not be offering any meats.

Times of operation are posted in each Trading Post and in each of the lodges. We are open daily. Sub camp trading posts are closed on Friday mornings for inventory, but will be open after the camp-wide game. The Main Trading Post will be open all day on Friday, Saturday morning, and Sunday after noon.

We look forward to serving you!

Health Lodge

The Owasippe Health Lodge, located behind (just southwest of) the Administration Center, is staffed with personnel who meet BSA and State of Michigan qualifications. A doctor is on-call at all times to handle emergencies. If advanced emergency services are required, campers will be taken to a local hospital. Emergency room service is available on a 24-hour basis.

All registered Chicago Area Council Scouts and Scouters are covered by accident insurance. This is a secondary insurance based on the injured person's personal insurance. Non-Chicago Area Council Scouts and Scouters ARE NOT covered by this policy. For more information, contact the Chicago Area Council, 312-421-8800.

Owasippe Trail System

The time-tested trails of Owasippe remain its oldest program resource, dating back to the camp's origin in 1911. In fact, many of these routes predate Owasippe as Indian passages, pioneer trails, or lumberjack roads. These trails traverse the Reservation for miles, cutting through some of the most scenic and historic locations of Muskegon County and the Manistee National Forest.

Trails exist for the novice and veteran hiker alike. Some sections are quite effortless while others are rugged and challenging. On the trails, Scouts may fulfill merit badge and advancement requirements or just enjoy a change of pace from the regular camp routine.

The trails are marked with visible, colored fleur-de-lis embossed with the word "Owasippe." A trail brochure and maps of Owasippe are available from your Commissioner. Listed in the brochure are suggested hikes, including times and distances to various points of interest.

Scouts and Leaders who hike every trail at Owasippe may wear the attractive I hiked 'em all patch (available in the Trading Post). Large OSR maps are available for purchase at any of the Trading Posts. An Owasippe patch for hiking each individual trail is also available for purchase.

The Boundary Trail has a greater level of difficulty and is suited to older Scouts and experienced hikers. Its terrain is more rugged and forested and consists of numerous streams and bogs. Its inspiring scenery and natural wonder complement the challenge of this wilderness route. The trail is the outer loop of the Reservation trail system and takes hikers through the marl beds, one of the wonders of Owasippe.

The Lake Wolverine Trail follows the edge of Lake Wolverine, a man-made reservoir created in the late '40's as part of the Wolverine Hunt Club. Aside from the camps circling the lake, the area is devoid of human habitation, but it is home to many wild animals and interesting vegetation. Many scenes are breathtaking, so camera buffs should keep busy. Lake Wolverine is visited often by the American bald Eagle, the Great Blue Heron, swans, and Canadian geese. Tracks of white tail deer are common, and, occasionally, you'll be startled by the take-off of a quail or grouse. Beavers and muskrats are plentiful at the southern end of the lake. This trail takes hikers to most of the outposts of Owasippe.

The Chief's Trail begins at Camp Blackhawk and traverses west past Pickerel Pond, through Paradise Valley and on to Owasippe's Grave. The trail then goes south past Pierre's Bayou to the Administration Center, past the Tar Pits and ends at the intersection of the Orange Trail.

The White Trails are interconnecting trails or trails that lead to points of interest



ORDER OF THE ARROW AT CAMP

During each week Owasippe Lodge will conduct Call-Out ceremonies, Ordeal Inductions and Brotherhood ceremonies. NOTE: Call-outs will be conducted during the opening campfire.



Scouts attending weeks 1 – 6, who have been called out for the Order of the Arrow, will have the option to complete their Ordeal beginning on Thursday evening.

Call-Out Ceremonies

Call-out ceremonies will be conducted each week during the Opening Camp Fire on Sunday evening. Only those candidates whose name appears on the official Owasippe Lodge candidate list or on the official unit's copy of the Unit's Election Report will be called out. No exceptions to this rule can be made. Units should verify election results prior to camp and notify the OA Section Camp Coordinator on Sunday's leader meeting of the Scouts to be called out from your unit. All Order of the Arrow elections must be conducted at least two weeks prior to coming to camp.

Candidates from out of council troops attending camp will not be called out unless prior written permission, including the unit number and names of the candidates, is obtained from their home council or lodge. Please bring a copy of this letter with you to camp and turn it in at the Sunday leader's meeting. The Ordeal Induction must be done through your local lodge.

Ordeal Inductions

Ordeal Inductions will take place each week beginning on Thursday evening, continuing through the day on Friday, and completing by early evening. At the Wednesday afternoon leaders' meeting, unit leaders are responsible for notifying the OA Section Camp Coordinator with a list of the Scouts who will complete their Ordeal at camp. They will also have to turn in the registration form at that time.

Each candidate should bring a ground cloth or tarp, sleeping bag, work clothes, poncho or rain gear, complete Scout uniform, toiletries and any necessary medications. Candidates will NOT be able to return to their camp site before the Ordeal and Ceremonies are completed.

Induction fees must be paid prior to induction to the lodge. Register at your section camp by the Wednesday afternoon leaders' meeting prior to the induction or mail pre-registration to the council office at least two weeks before coming to camp.

Ordeal Induction Schedule

Thursday	8:30 PM	Candidates Meet at Handicraft Lodge in Camp Wolverine.
	9:00 PM	Pre-Ordeal Ceremony – OA Fire Bowl
Friday	5:00 PM	Ordeal Ceremony – OA Fire Bowl
	6:00 PM	Ordeal Banquet
	7:30 PM	Return to Camp Site

Brotherhood Inductions

Brotherhood Induction Ceremonies will take place each week on Wednesday evening. All registered Ordeal members who have completed 10 months of service to their unit and meet the five challenges of Brotherhood membership will have the opportunity enter the circle of the brotherhood. Candidates should obtain certification of preparation and notify the OA Section Camp Coordinator at the OA Ice Cream Social. Contact the OA Section Camp Coordinator for registration forms and requirements.

ORDER OF THE ARROW AT CAMP (cont.)

Brotherhood Induction Schedule

Wednesday 9:00 PM Candidates Meet at Snack Bar.
10:00 PM Brotherhood Ceremony – OA Fire Bowl

For Members of Order of the Arrow

All members of the Order of the Arrow attending camp are encouraged to assist in the following areas:

1. Attend Thursday's Pre-Ordeal ceremony and Friday's Ordeal ceremony
2. Serve as an Elangomats for the candidates
3. Assist in Bowl preparation and fire building during the week
4. Serve as a member of a ceremonial team.

Please volunteer and encourage other OA members to help make the OA programs t camp a success.

Order of the Arrow Fees

Ordeal Induction Fee - \$15.00

(Includes lodge flap, sash, OA handbook and 6 month dues for new members)

Brotherhood Fee - \$12.00

(Includes Brotherhood sash)

OA Annual Dues - \$13.00

(Provides membership for the balance of the year for any lodge member)



High Adventure Outpost & Merit Badges

"Welcome to Owasippe's 100th camping season! If you're looking for adventure, you've come to the right place: High Adventure! We run many of the most challenging and thrilling programs Owasippe has to offer. Actually, in some ways, we're a lot like N.A.S.A. Whether it's sitting atop a 16-hand gelding, scaling the heights of the C.O.P.E. course, or launching your own rocket, we help you reach for the stars! So, if you're in search of a summer like no other, grab your shotgun, saddle up, and don your helmet; it's sure to be a wild ride!!"

--- Caitlin Boline, High Adventure Director

Diamond 'O' Ranch

"There is something about the outside of a horse that is good for the inside of a man."

-- Winston Churchill

Owned and operated by Owasippe Scout Reservation, the Diamond O Ranch provides scouts with a variety of opportunities to interact with and learn about horses. All activities are supervised by our trained, professional staff, so riders of all skill levels are welcome to participate.

Riders must:

- Wear long pants (PJs and sweatpants are not appropriate)
- Wear hard-soled, closed toed shoes (tennis shoes are okay)
- Bring a signed Release of Liability

Physical Restrictions

- Be at least 4 feet tall
- Be at least 10 years of age
- Weigh no more than 250lbs
- Must not be pregnant

>>Show up 15 minutes before your designated time<<

Rides will leave on the hour.

Trail Ride

\$20.00

Diamond 'O' Ranch

Monday-Friday 2PM, 3PM

Tues & Thurs 4PM

Trail rides at Owasippe can remind you what it was like when the primary mode of transportation wasn't a motorized vehicle. 100 years ago, most folks didn't use cars to get places, as they'd just started being mass produced by Ford. No, instead of cars, most folks still used horses for day-to-day travel. People then knew something that many nowadays don't: the world looks a different from the back of a horse. So, if you've a hankering for a temporary change in perspective, or you'd like a chance to be a part of this living history, come on a trail ride. Let our staff show you parts of camp you've never seen before, trails that aren't on any map, and that few get to see. As they guide you along, just ask and they'll be more than happy to share camp legends and lore as you ride.

Horsemanship Merit Badge

\$25.00

Diamond 'O' Ranch

Monday-Thursday 10-12 AM

Come face-to-face with the gentle giants who changed the course of human history. For more than 5000 years, mankind relied on these four legged creatures for work, war, wealth, and recreation. But, since the advent of cars, fewer people know anything substantial about them. In Horsemanship merit badge, Scouts learn general knowledge and care for horses through hands-on interaction and activities. Staff will lead them every step of the way as participants learn how to "clean out the 'frog'", the history of different horse breeds, how to "tack up" a horse, basic riding skills, and much more.

*This challenging badge requires Scouts to do some work on their own. Scouts must come prepared with a notebook, pen/pencil, and a merit badge book (books can be bought at the trading post).

Wrangler Outpost

\$30.00

Diamond 'O' Ranch

Monday & Wednesday 4PM-8AM

Have you ever dreamt of being a cowboy--traveling on horseback, cooking over a fire, just your pals and the open range? How about spending a night in a teepee? Wrangler Outpost is an overnight program in which scouts and leaders alike will be able to spend a night underneath the stars with horses. After riding to the outpost, participants will cook dinner over an open fire, play games, learn about horse history and branding, swap campfire stories, and more! Meanwhile, they'll get to experience the fellowship and camaraderie of the open range. In the morning, they'll ride back to the ranch, have breakfast, and travel on their merry way, without missing a minute of merit badge classes. So, sign up for Wrangler before this great opportunity rides off into the sunset!

*"A man on a horse is spiritually as well as physically bigger than a man on foot."
- John Steinbeck*

Project C.O.P.E.

"You don't have to be a fantastic hero to do certain things — to compete. You can be just an ordinary chap, sufficiently motivated to reach challenging goals. The intense effort, the giving of everything you've got, is a very pleasant bonus."

— Sir Edmund Hillary

Owasippe's Challenging Outdoor Personal Experience, located at the Charles Nagel Project C.O.P.E. course, is a collection of high ropes and low ropes courses that is designed to inspire teamwork, create communication, develop leadership and increase self-esteem.

Participants **Must**:

- Wear long pants
- Wear close toed shoes with a back (no flip-flops, crocs, or sandals)

Age Restrictions:

- Low COPE: Participants must be at least **13** years old by Sept 1, 2011
- High COPE: Participants must be at least **13** years old by Sept 1, 2011
- Super COPE: Participants must be at least **14** years old by Sept 1, 2011
- Leader COPE: Participants must be at least **18** years young at time of signup

---It is requested that all bring a filled water bottle---

Low C.O.P.E.

\$15.00

C. Nagel Memorial C.O.P.E. Course

Monday-Thursday 9AM-11:45AM

Low C.O.P.E. is a set of team building activities that are presented to a group in an exciting, safe, non-competitive environment. Our highly trained staff facilitate activities that allow scouts to feel more comfortable with each other. Scouts also develop problem solving skills, build trust with one another, and learn to work together as a team. The Low C.O.P.E. experience is tailored to fit each individual group so that every time is a different experience for the participants, even if they've gone through C.O.P.E. in the past. The trust built during the Low C.O.P.E. experience prepares scouts to meet the rigors and challenges of High C.O.P.E.

High C.O.P.E.

\$20.00

C. Nagel Memorial C.O.P.E. Course

Monday- Thursday 1:30-4:00 PM

After completing Low C.O.P.E., a scout group becomes eligible for High C.O.P.E. Whereas the Low C.O.P.E. program focused on building trust and teamwork within the group, High C.O.P.E. is all about growing as an individual, and pits scouts against one of the toughest obstacles they'll face in life: themselves. In the High C.O.P.E. program, participants are challenged to traverse a series of rope and cable elements suspended over 30 feet above the ground. Each element is designed to improve personal initiative, problem-solving skills, and self-confidence. Safety is paramount on the course, and each scout wears a safety harness and climbing helmet as they negotiate the course. Supported by their group members and the staff, participants are encouraged to confront their fears, push their own limits, and expand their comfort zones. That said, each participant determines his or her own level of participation, and is never forced to continue. During the afternoon high course session, a group will move through a series of activities with a partner. High C.O.P.E. will give participants the challenge and thrill of a lifetime! Additionally, participants receive a t-shirt and patch for participating.

Super C.O.P.E.

\$20.00

C. Nagel Memorial C.O.P.E. Course

Monday- Thursday 7-9PM

Designed for older scouts, this week-long C.O.P.E. experience will allow participants to delve deeper into the inner workings of the Project C.O.P.E. course. Participants will begin the week participating in ALL team-building games and Low C.O.P.E. events that the course has to offer and end the week by participating in and helping run the High C.O.P.E. course events. Participants will be encouraged and challenged to succeed based on attitude and commitment to the team, not individual skill. Super C.O.P.E is a truly unique and worthwhile experience for scouts looking for team effort and thrill.

Leader C.O.P.E.

\$20.00

C. Nagel Memorial C.O.P.E. Course

Monday & Wednesday 7-9 PM

Attention all adult Leaders: Are you tired of watching the scouts have **all** the fun? Do you wish you were a youth again just so you could try out that awesome High C.O.P.E. stuff? Do you yearn to show those kids a thing or two? If you're suffering from one or more of these symptoms, then you probably contracted a bad case of C.O.P.E.-itis. Luckily, we have the cure: Leader C.O.P.E.! Designed specifically for leaders who might fancy some fun of their own, Leader C.O.P.E. allows adult leaders to bypass the Low C.O.P.E. requirement and have a crack at the High C.O.P.E. course for themselves. Don't want to do the whole course? No problem! We guarantee that every Leader will have a chance to go down the zipline element! Additionally, all participants receive the Project C.O.P.E. t-shirt and patch (so you can brag to all of your friends back home, of course!).

"Being defeated is often a temporary condition. Giving up is what makes it permanent." — Marilyn vos Savant.

Climbing

"The mountains have rules. They are harsh rules, but they are there, and if you keep to them you are safe. A mountain is not like men. A mountain is sincere. The weapons to conquer it exist inside you, inside your soul."

— Walter Bonatti

Since it was established, Owasippe Scout Reservation has born witness to some amazing times in the history of climbing. In 1919, it saw the birth of Sir Edmund Hilary, the first man to reach the summit of Everest. It saw the invention and popularization of nylon rope in the 1940s. And, in 1974, it saw the invention of the first belay device, the Sticht plate. But, though the technology and techniques of climbing may have changed, the spirit that drives men to climb yet remains. Whether you are a beginner or a seasoned climber, adventure awaits you at the Christopher Hill Memorial Climbing Tower.

Participants **Must:**

- Wear close toed shoes with a back (no flip-flops, crocs, or sandals)

Age Restrictions:

- There is **no minimum age** to climb.
- All climbers under the age of 18 must be accompanied by an adult.

Climbing Merit Badge

\$15.00

C. Hill Memorial Climbing Tower

Monday-Friday 9-11 AM (20 slots)

In Climbing merit badge, scouts will learn about climbing as both a skill and a hobby. Through one-on-one tutorials, our trained staff imparts knowledge of the techniques and equipment used in modern climbing. Additionally, as they climb, scouts will be encouraged to challenge themselves, push their limits, overcome their fears, and reach new heights of personal growth.

Open Climbing

\$10.00 per hour session (compared to \$3 PER CLIMB in the city!!)

C. Hill Memorial Climbing Tower

Tuesday and Thursday 7pm-9pm

Our 32-foot vertical tower is waiting for the adrenaline junkie to scale its many sides! Come enjoy the ever-changing themes, fun, and challenges of a climbing evening!

Climb on Safely

TRAINING OPPURTUNITY

C. Hill Memorial Climbing Tower

Previous sign-ups, sign up at check-in!

Climb on Safely gives leaders and senior troop members a chance to learn more about rock climbing. In this brief training session, one will be able to organize a climbing or rappelling activity for your troop on both natural and man-made sites.

"It is not the mountain we conquer, but ourselves."

-- *Sir Edmund Hillary*

U.S.S. Silversides

\$25.00

Muskegon Lake

Mon., Tues., Wed., or Thurs. – arrive at 7pm, back at Owasippe by 9am

(At least one adult leader must attend)

Ahoy! If you would like to learn more about the most decorated American submarine of the Second World War, Owasippe gives you the opportunity to spend the night aboard the U.S.S. Silversides. Located in nearby Muskegon, MI, the Silversides exists now as a maritime museum full of riveting accounts of U.S. naval battles and literally tons of hands-on history. This program accepts groups of up to 74 people, and will prove to be a truly memorable experience. Don't miss this fantastic opportunity!

Trek Safely

TRAINING OPPURTUNITY

Snack Bar, Ad Center

Scheduled with High Adventure Director

Leaders: Are you interested in taking your scouts on an extended trek, but don't know where to start? Owasippe provides the Trek Safely program for adult leaders and senior scouts who are interested in planning an outdoors trip. We can teach you everything you need to know about planning a backpacking, canoeing, caving, horse packing, kayaking, mountain biking, mountaineering, rafting, sailing or skiing trek, be it for one night or many. This program outlines recommended procedures for organizing any activities you're interested in, as well as a plethora of insider tips and tricks to make your trip just that much easier. Help keep you and your scouts safe: sign up for Trek Safely, and start planning the kind of outings that your scouts will talk about for the rest of their lives.

Tubing & Canoeing

"Paddle your own canoe." -- Sir Robert Baden-Powell

Participants **Must:**

- Pass BSA Swimmer's Test
- Tubing: Wear closed-toe footwear

Tubing

\$12.00

Section Camp (pick-up point)

Monday-Friday Flexible morning/afternoon time slots

Though camp life is a blast, sometimes you need a chance to recoup your energy. Well, if you find yourself in need of a break from the hustle and bustle of camp, look no further: High Adventure has you covered. During your stay at camp, you can sign up your troop for a nice relaxing tubing trip down the White River. Sit back in the summer sun and take a chance to enjoy nature's beauty and wonder. Tubing provides some time off your feet, and an opportunity to just drift along.

Please note that the tubing trips may take up to two hours per trip. Ask about our lunch excursion tubing trip (Pines Point).

Canoeing Outpost and Trips

\$10.00

Lake Wolverine, White River

Flexible morning and afternoon hour time slots.

Long before Owasippe was a camp, the canoe ruled the streams, rivers, and lakes of Western Michigan. Back then, with a paddle and canoe, the sights, sounds, and smells of nature were there to see, and you could explore to your heart's content. If you'd like to feel that kind of freedom again, and get out of the designated boating area, then come to Canoeing Outpost. Based on the shores of beautiful Lake Wolverine, canoeing outpost offers participants a guided tour around hot spots along the lake. This activity replaces the previous afternoon canoe trips due to low water levels on the river and is intended to allow participants optimum canoeing fun.

Full day canoe trips are still available upon request as long as your troop can provide your own BSA lifeguard.

Fossett Sailing Base

"It is not the ship so much as the skillful sailing that assures the prosperous voyage."

-- George William Curtis

Participants **Must:**

- Pass BSA Swimmer's Test

Merit Badge

\$15.00

Fossett Sailing Base, Camp Blackhawk

Monday-Thursday 10am, 11am, or 2pm

All hands on deck! Are you interested in discovering the joys of sailing? Do you yearn to feel the rush of the wind as you fly across the water? Well then, consider taking Small Boat Sailing merit badge! At the Fossett Sailing Base, you'll be taught the basics of small boat sailing ranging from the care of your equipment to basic navigational skills and boating laws. After that, it's on to the water, where you'll get to sail back and forth across the open expanses of Big Blue Lake in one of our sailing dinghies. Worried? Don't be! After some practice, you'll be navigating your craft with calm skill and ease. Now, put on that PFD and get out there, sailor!

Don't dawdle, as slots for this merit badge go fast!

Open Sail

\$10.00

Fossett Sailing Base, Camp Blackhawk

Monday-Thursday 3pm-5pm or 7pm-9pm

Angling for an opportunity to sail, but already have the merit badge? Well, search no further! Sign up for a chance to enjoy the sights and sounds of Big Blue. With the wind at your back, you'll get to admire Camp Blackhawk's breathtaking coastline. So come on by. Everyone knows the Fossett Sailing Base is the perfect way to spend some free time.

Astronomy Outpost

“It suddenly struck me that that tiny pea, pretty and blue, was the Earth. I put up my thumb and shut one eye, and my thumb blotted out the planet Earth. I didn't feel like a giant. I felt very, very small.”

-- Neil Armstrong

New this year, the Astronomy Outpost is located in the recently reactivated lodge building of the Robert Crown High Adventure Base.

Space Exploration Merit Badge

\$20.00

Astronomy Outpost, Robert Crown Lodge

Monday, Tuesday, Thursday 9AM or 11AM

Wednesday 9AM-11:50AM

Have you ever wondered what it would be liked to be an astronaut? To work for N.A.S.A.? To build rockets? Then the Space Exploration merit badge is for you! Scouts will discover the science behind rocket engines, the history of mankind's first steps into the great beyond, and the pioneers whose dreams made it all possible. The scouts will also build and launch their very own rocket! This badge is a good badge for first year scouts, or for anyone with an interest in science.

Note: On Wednesday, Scouts will construct their rocket. They can come any time from 9am-11:50am, but *Be Warned: each rocket takes around an hour and fifteen minutes to build*, so make sure to leave enough time. If for some reason a scout cannot come Wednesday morning, notify your counselor beforehand so a suitable alternate can be arranged.

The cost of the rocket kit is covered by the merit badge fee.

Astronomy Merit Badge

Price to be determined

Astronomy Outpost, Robert Crown Lodge

Class Times: Monday-Thursday, 2PM, 3PM, or 4PM

Additionally, all scouts meet every evening at 10-10:30PM

Every evening, as the sun sinks below the horizon, the stars and planets of the Milky Way blanket the sky. But to most city dwellers, their brilliance is lost to the haze of smog and the dull burn of streetlamps. In the forests of Western Michigan though, it is a different story. Here at camp, the clear air offers no hindrance to the cosmic wonders so far above our heads. In Astronomy merit badge, scouts will get the opportunity to study the stars and learn some of the steps of their celestial dance. They will learn about the planets' movement, what the different types of stars are, and even have the chance to observe them and sketch them. Classes will meet at the new Astronomy Outpost, and all materials for the merit badge will be provided.

Planetarium Visit: Requirement 8 of Astronomy merit badge cannot be completed at camp, as it involves visiting a planetarium or observatory. However, the Astronomy Outpost has worked out a solution that will simplify completion of the merit badge: On behalf of the scouts, Owasippe Scout Reservation, in cooperation with the Adler Planetarium, has arranged for every scout to be able to purchase a unique, discounted pass to the Adler Planetarium in Chicago. Scout will receive the passes at the end of the week, along with a pamphlet explaining how to complete the merit badge.

Star Hikes

Free! (Concessions are available for purchase)

Snack Bar, Ad Center (Mon) and Astronomy Outpost, Robert Crown Lodge (Thurs)

Time: Monday and Thursday, 9:30PM-10:00PM

If you ever find yourself looking to the stars for answers, pondering how people of the past viewed the heavens, then grab your favorite camp chair and come on a Star Hike. Lie back, relax, and gaze into the heavens as our staff regales you with the colorful stories of cosmic folklore. This figurative 'hike through the stars' will transport listeners on a journey through time as well as space, as attendees hear the legends and lore of a different ancient civilization each hike. Each star hike will educate and entertain, and the only walking necessary is to and from the car! Star hikes are open to both youth and adults from all three section camps and Reneker.

Space Movie Night

Free! (Concessions are available for purchase)

Snack Bar, Ad Center

Time: Tues, 7PM-10PM

New this year, on Tuesday nights the Astronomy Outpost will be projecting a space-themed movie on the big screen, and EVERYONE'S INVITED. Campers from everywhere on the reservation are welcome to make the trip to the Ad Center snack bar, where they'll be able to purchase snacks and concessions from the lovely main trading post. And after the movie, there'll be telescopes set up to view the stars, weather permitting. With exclusively scout-friendly selections such as *Star Wars Episode IV: A New Hope*, *Apollo 13*, and *October Sky*, Space Movie Night promises to be out of this world!

"Astronomy compels the soul to look upwards and leads us from this world to another"

-- Plato

Shotgun Outpost & Paintball

"Aim at a high mark and you will hit it. No, not the first time, not the second time and maybe not the third. But keep on aiming and keep on shooting for only practice will make you perfect. Finally you'll hit the bull's-eye of success."

-- Annie Oakley

Age Restrictions:

- Shotgun: Participants must be at least 10 years old. **
- S.A.P.E. Range [Paintball]: Participants must be at least 10 years old.
- Junk Range [Paintball]: There is **no minimum age** to shoot at the junk range.
- All shooters under the age of 10 must be accompanied by an adult.

Shotgun Merit Badge

\$27.00*

Shotgun Outpost, Robert Crown

Class Times: Monday-Thursday, each afternoon from 2-3PM or 4-5PM.

*Friday **Makeup** from 9AM-12PM, 2PM-5:30PM, and, in special circumstances, 7PM-9PM.*

One of the more challenging merit badges, Shotgun merit badge will expose scouts to the world of the scattergun, teaching them all about the diverse aspects of the modern shotgun and shot shell. From safe use to care and maintenance, scouts will be exposed to the world of shotgun shooting sports. In addition to the technical aspects of shotgun shooting, scouts will learn about gun laws in their states, proper treatment of guns at home, and responsible use of guns in the environment with regards to hunting and controlling animal populations.

*The merit badge fee covers, in addition to other things, every shot a scout takes until he qualifies for the merit badge, whether it be 24 shots or 100. If the scout wishes to shoot more after this point, he must come during open shotgun.

** Though shooting a shotgun is challenging, this does not disqualify younger scouts, especially if they've had experience with firearms. Any scout with the right attitude can have a great time learning to shoot. As such, Shotgun merit badge is open to all scouts age 10 and above. Youth-size equipment is available for scouts with smaller frames.

Open Shotgun

\$0.50 per shell

Shotgun Outpost, Robert Crown

Monday and Wednesday, from 9:00AM-12:00PM| Wednesday from 7PM-8PM

*Monday-Thursday from 3-4PM **by appointment only** and Friday: [see note below]*

Whether you already have the merit badge and just need to shoot some more, or you've never touched a shotgun in your life but you want to, come by the Shotgun outpost during open shotgun and we'll do our best to see that you get a shot--pun very much intended--with one of our guns.

NOTE: Friday is **Shotgun Merit Badge Makeup** (see shotgun merit badge for times). As such, scouts enrolled in the merit badge have priority. If there's no one from the merit badge shooting, then it's open shotgun.

<i>Open Shot Gun</i>	<i>Monday</i>	<i>Tuesday</i>	<i>Wednesday</i>	<i>Thursday</i>	<i>Friday</i>
Morning					Shotgun Merit Badge Make-up (see note above)
9 – 10 am	Open Shotgun		Open Shotgun		
10 – 11 am	Open Shotgun		Open Shotgun		
11 am – 12 pm	Open Shotgun		Open Shotgun		
Afternoon					
2 – 3 pm					
3 – 4 pm	Open Shotgun	Open Shotgun	Open Shotgun	Open Shotgun	
4 – 5 pm					
Evening					
7 – 8 pm			Open Shotgun		
8 – 9 pm			Open Shotgun		

Non-Combat Paintball

Junk Range: \$5 for 100 paintballs

S.A.P.E. Range: \$10 for one run through.

Location: Shotgun Outpost, Robert Crown

Times: See schedule below.

Owasippe Scout Reservation is one of a handful of camps nationwide to be involved in developing a scout paintball program. In its third year of existence, this program boasts some changes that resulted largely from scout feedback. The paintball program at Owasippe consists of two paintball ranges: the Junk range and the S.A.P.E. range.

Junk- Just like it sounds, the Junk range is all about shooting stuff with paintballs. Shooters stand at the firing line and go wild, covering all manner of scrap and salvage with paint. From office furniture to canoes, cookware to car parts, the junk range provides a simple, fun experience for anyone looking to unload, or to try shooting a paintball marker for the first time.

Open to all ages.

S.A.P.E. (Super Action Paintball Experience) - For paintballers looking for something a little more challenging, try our S.A.P.E. range. Developed exclusively for camp, S.A.P.E. is a fusion of field archery and paintball, where you and your friends travel around from target to target shooting a specific number of paintballs at each station, all while being timed. Your range master records your score so you can see how well you did. Each target simulates a different situation, just as real hunting would. At S.A.P.E., a higher-quality paint is used and the markers have been outfitted with sniper barrels to increase accuracy, hence the increased cost.

Paintball Time Schedules

Junk and S.A.P.E. ranges run at different rates. As up to **15** people can do the Junk range in an hour, only **9** can do S.A.P.E. As such, all paintball slots need to be signed up for at by at least 6pm *the night before*. Additionally, some time slots are available as only one or the other program, not both. Please see the schedule below for available times.

<i>Paintball</i>	<i>Monday</i>	<i>Tuesday</i>	<i>Wednesday</i>	<i>Thursday</i>	<i>Friday</i>
Morning					Paintball by special arrangements only.
9 – 10 am		Junk		Junk	
10 – 11 am		Junk		SAPE	
11 am – 12 pm		SAPE		SAPE	
Evening					
7 – 8 pm	Junk & SAPE	Reneker Paintball		Junk & SAPE	
8 – 9 pm	Junk & SAPE	Reneker Paintball		Junk & SAPE	

Water Sports

"The water is your friend. You don't have to fight with water, just share the same spirit as the water, and it will help you move."

-- Aleksandr Popov

Participants **Must:**

- Pass BSA Swimmer's Test

Age Restrictions:

- Motorboating merit badge: Participants must be at least **12** years old

Water Sports Merit Badge

\$25.00

Camp Blackhawk Aquatics

Monday-Thursday 10AM-12PM or 2PM-4PM

Introduced in 2010, Water Sports merit badge will allow scouts to develop their water skiing or body boarding skills in a safe and fun environment. Give your scouts the chance to experience this thrilling pastime for themselves! Individuals will learn proper technique while being mentally and physically challenged.

Instructional Water Skiing

\$5.00

Camp Blackhawk Aquatics

Mon., Tues., Wed. & Thurs. 4PM

Need to brush up on your skills or want a little more ski time to complete the merit badge? Instructional water ski is set up to assist scouts working towards Water Sports merit badge who just need a little more time in the water.

Motorboating Merit Badge

\$15.00

Camp Blackhawk Aquatics

Monday – Thursday 9AM, 11AM, 2PM, or 4PM

If you ever wanted to learn how to operate a motorboat as well as the rules of the lake, this is the badge for you! Enjoy small-group tutorials on the care and maintenance of a personal water craft, as well as the opportunity to actually drive one of Owasippe's motorboats. Those wishing to find their inner captain should come aboard!

Water Sports Outpost

\$5.00

Camp Blackhawk Aquatics

Mon., Tues., Wed. & Thurs. 7PM or 8PM

Take advantage of all the thrills that Big Blue has to offer! Grab a friend and enjoy being pulled behind Blackhawk's super speedboat for a few laps around the lake and a high-speed tour around Blue Lake!

Home Repairs Merit Badge

"Measure twice; cut once."

-- Carpentry Law

Merit Badge

\$20.00

Maintenance, Administration Center

Monday-Thursday 10AM-12PM

Channel your inner "Mr. Fix-it" by signing up for Home Repairs merit badge! Scouts will learn a broad range of repair techniques that they will be able to apply in real life at home or in their community. Beware: your mom might have a list of projects waiting for you once you return from camp!

Photography Outpost

“The mission of photography is to explain man to man and each to himself. And that is the most complicated thing on earth.”

-- Edward Steichen

Age Restrictions:

- Participants must be at least **12** years old

\$20.00

Camp Wolverine South

Instructional: Mon., Tues., Wed., or Thurs. 9AM or 10:30AM

Darkroom: Mon., Wed. – 2PM or 3:30PM or Tues., Thurs. 2PM, 3:30PM, or 7PM

Join us on a Photo Safari! Scouts will receive instruction on camera use and picture composition and then embark on a journey where they will attempt to capture the perfect photograph. To finish off the experience, each scout will have the opportunity to develop his own prints. Scouts can bring their own camera, or use a loaner available at the Outpost. Black and white film is provided. Color prints can be taken but cannot be developed at camp, and may not count for the badge. Scouts must schedule one instruction session and one darkroom session. Leaders are welcome to participate at no additional cost.

Centennial Orange Trail Hike

Free!

Friday Morning, 5am-7:45am

Meet at the Ad Center flagpole

Interested in Owasippe’s amazing historical past and love to hike? This 7-mile expedition around Lake Wolverine combines a challenging hike and fascinating Owasippe history during the early-morning hours. The early time makes it perfect for discovering rarely-seen wildlife including turtles, porcupines, blue herons, and swans, as well as the chance to discover a few out-of-the-way places on the reservation. Flashlights are unnecessary and water is a must.

First Aid Merit Badge

\$10.00

Monday - Thursday 2pm – 4pm

Meet at Health Lodge

For many years, boy scouts have been credited for coming to the aid of people in need. Whether someone is in a life or death situation, or is merely suffering from a minor cut, knowing how to properly assist a person in need until professional care is available is an invaluable resource and skill to learn. New in 2011, this rigorous merit badge will show you how to act quickly and carefully should you ever come upon a situation of someone in need. Located at the Health Lodge and taught by trained certified staff, participants will be given real life exposure to the ins and outs of this critical merit badge!

Manistee Quest High Adventure Program

The Manistee Quest Program, at Owasippe Scout Reservation, is devoted solely to backpacking treks and canoe voyages through the Manistee National Forest. All participants **MUST** be 13 years old by January 1st of the year they will participate. Week long sessions will be available for all 6 periods and will begin on Sunday and end on Saturday. Crews may arrive Saturday after 12:00 noon, however, no services or meals will be provided until the program begins on Sunday afternoon (early arrival fee \$40.00). An 18+ year old guide, specially trained in the area of backpacking/canoeing and a BSA Lifeguard, will accompany your trek. Your adventure will culminate in a steak fry and campfire on Friday evening.

DATES OF TREKS

Period 1: June 27 – July 3
 Period 2: July 4- July 10
 Period 3: July 11 - July 17
 Period 4: July 18 - July 24
 Period 5: July 25 – July 31
 Period 6: August 1 – August 7

EQUIPMENT PROVIDED

Freeze Dried Food
 First Aid Kit
 Tents & Trail Fly
 Maps
 Kitchen Supplies
 Water Purifying Tabs
 Dry Bag (canoe trips)

There are three types of Treks to choose from:

1. BACKPACK – 5 days of Backpacking (Approx. 6 miles/day; can do more)
2. BACKPACK/CANOE – 3 days of Backpacking & 2 days of Canoeing (Canoeing approx. 15 miles/day)
3. CANOE – 5 days of Canoeing (price available upon request; approx. \$355/person)

PLEASE CALL FOR AVAILABILITY. MAXIMUM 2 CREWS PER PERIOD.

2009 FEES (PER PERSON)

	Base Fee	Early Bird Fee before May 31 st	Minimum Participants
Backpack	\$290	\$260	3 Scouts/2 Adults
Backpack/Canoe	\$310	\$280	4 Scouts/2 Adults
	\$330	\$300	4 Scouts/1 Adult
	\$340	\$320	Individual Scout

PAYMENT SCHEDULE

\$100 per Crew due **with** Reservation
 \$30 per person due POSTMARKED BY Feb. 28th
 Final balance due POSTMARKED by May 31st
 One leader free for each 8 youth.

CREW SIZE

Each crew must have a total of 5-11 participants. More than half of the crewmembers must be youth. If you only have one adult, check with a neighbor to see if their members can join you. An individual Scout or group of Scouts may also participate. Units that agree to be responsible for Scouts from other units will receive 1 free adult (minimum 2 Scouts). We reserve the right to join two small crews so that more Scouts have the opportunity to participate.

SPECIAL REQUIREMENTS

Canoe Treks: **ALL participants** must complete a swimmer's test at the base before leaving on a canoe trek. **Troops must prepare with training hikes or canoe trips of 5-15 miles in length prior to participating in Manistee Quest.**

REFUNDS

\$100 Crew Reservation Fee is non-refundable at any time. The Council Camping Department must be notified at least two weeks in advance to be eligible for a partial refund. If an individual has fully paid, but does not attend, a \$50 fee will be assessed to cover costs already incurred to offer this program. If a camper leaves camp for medical reasons after arriving, a pro-rated refund based on days at camp can be requested in writing.

Camperships are available to all registered Chicago Area Council Scouts based upon need. Forms are available from the Camping Department.

Chicago Area Council, BSA; 1218 West Adams St.; Chicago, IL 60607
 For more information, please call (312) 421-8800

Manistee Quest High Adventure Program (cont.)

Crew Size

Each Crew must have a total of 5-11 participants. More than half of the crew must be youth. Troops are encouraged to combine if necessary to form a crew. Units that agree to be responsible for Scouts from other units will receive 1 free adult (minimum 2 Scouts).

Special Requirements

All participants must pass a swimmer's test at the Base before leaving on a canoe trek. Each trek must have an adult with American Red Cross CPR for the Professional Rescuer or American Heart Association CPR Level D, and a person 17+ with BSA Lifeguard equivalent. Everyone must complete a Annual Medical Form. These forms will be provided.

Pre-Training

All crews must undertake a training program prior to coming the Carlen High Adventure Base. A minimum of three (3) pre-trek hikes is recommended.

Refunds

\$100 crew reservation fee is non-refundable. After June 15, fees are partially refundable for medical reasons or death in the family. Otherwise, fees are not refundable after June 15 as staff is hired, special food and supplies have been purchased and are usually not returnable. All requests for refunds must be in writing and received by August 31.

Camperships are available to registered Chicago Area Council Boy and Venture Scouts based upon need. Forms are available from the Chicago Area Council Camping Department.

For information, contact the C.A.C. Camping Department at 312-421-8800.
E-mail address: Christian.townsend@scouting.org

Appendix

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EQUIPMENT PLANNER

Please complete form and mail to CAC office or to Owasippe Camp Reservation

Attention: Camping Department or fax two weeks prior to your arrival.

Chicago Area Council – 1218 W. Adams Street, Chicago, IL 60607

Owasippe Scout Reservation – 9900 Russel Rd., Twin Lake, MI 49457

Fax # 312-421-4725

NAME: _____ DAYTIME # _____ EVENING # _____

COUNCIL: _____ DISRICT: _____ TROOP: _____

CAMP: _____ SITE: _____ WEEK OF: _____

EQUIPMENT NEEDS (to be provided by Owasippe):

_____ 7x9 Wall Tents (2 youth per tent or 2 adults per tent)

_____ Cots (1 person per cot)

EQUIPMENT IS ONLY PROVIDED UPON REQUEST

All non-Owasippe tents must meet minimum BSA requirements:

Tents must be a minimum of **30 square feet** of floor space **per camper**, and be flame retardant.

A **“NO FLAMES IN TENT”** sign must be affixed to each tent in a visible area.

FOOD SERVICE:

Wolverine – Food is delivered directly to camp sites

Blackhawk – Camp food service is in the dining hall

OTHER REQUESTS:

List below any additional equipment requests, special needs, or explanations.

"Sons of Owasippe"

Special Offer

- Sons of Owasippe T-shirt
- Sons of Owasippe Special Shoulder patch (see above)

\$19/person if received by May 31st; \$25/person after May 31st

"Sons of Owasippe"

Please write a separate check for this program, payable to Chicago Area Council, BSA.

Troop/Pack # _____ Camp _____ Period _____

Leader _____ Phone _____

Indicate # of shirts per size (*adult sizes only*):

_____ Small + _____ Medium + _____ Large +

_____ XL + _____ 2X = Total S-2X _____ x \$19 = \$ _____

_____ 3X (x\$21) = \$ _____ _____ 4X (x \$22) = \$ _____ _____ 5x (x \$23) = \$ _____

Late orders: _____ # Shirts x \$5 = \$ _____

Grand Total Enclosed \$ _____

**Mail to: Chicago Area Council Camping Dept.
1218 West Adams St.**

Chicago, IL 60607

Acct# OSR Summer TP

January 2011

Dear Parent:

The Chicago Area Council wishes to ensure that every youngster registered in the Chicago Area Council will have the opportunity to take part in the benefits of a Cub Scout, Boy Scout, or Venturer camp experience.

We will consider any application for Cub Scout Day Camp or any Owasippe Scout Reservation program. Due to limited campership funds available, your Scout and his or her Scouting unit must provide at least half of the camp fee. Factors that are considered include: Financial Need, participation in the Popcorn Sale and earning Camp Cash, and your unit's participation in the annual Friends of Scouting Campaign.

Procedures for applying for a campership are:

1. Verify that the Scout is currently registered and will be rechartered in his/her unit.
2. Complete the campership application form leaving no space blank; **incomplete forms will be returned.**
3. Submit the application form to: **Chicago Area Council
Boy Scouts of America
1218 W. Adams Street
Chicago, IL 60607**
4. Campership applications should be submitted by May 1, 2011. (We understand that applications for **New Scouts** may be submitted after May 1st.) Decisions will be made by May 15, 2011. If available funds are fully allocated, a waiting list will be maintained.

Questions regarding the campership program can be addressed by calling (312) 421-8800, extension 226.

We sincerely hope to see every Scout in one of our camping programs this summer.

Yours in Scouting,

H. Charles Dobbins

H. Charles Dobbins
Scout Executive/CEO

APPLICATION FOR CAMBERSHIP

**PLEASE PRINT
(Revised January 2011)**

Scout's Name _____ Pack/Troop/Crew Number _____
(District Name)

Address _____ City _____ State _____ Zip _____

Age _____ Phone # (_____) _____ Rank _____

The Chicago Area Council limits Campership Grants to the following amounts:

Camp Attending (Check One):

_____ Cub Scout Day Camp \$25 _____ Owasippe Boy Scout Camp \$128 _____ Owasippe Manistee Quest \$140

_____ Owasippe Webelos Camp \$90 _____ National Youth Leadership Training (NYLT) \$85

Date of First Day at Camp _____

Camp Cash Earned	\$ _____
Family Funds provided	\$ _____
Pack/Troop Funds provided	\$ _____
Chartered Organization Funds	\$ _____

Household Information

Total Household Income (Line #22 on IRS Form #1040) \$ _____

Total Number of Household Members this income supports _____

Does Any Family Member Receive Any Type of Public Assistance? _____ Yes _____ No

If Yes, Type of Assistance: _____

Parent Statement Concerning Campership Need: _____

Parent/Guardian Signature _____ Date: _____

FOR OFFICE USE ONLY

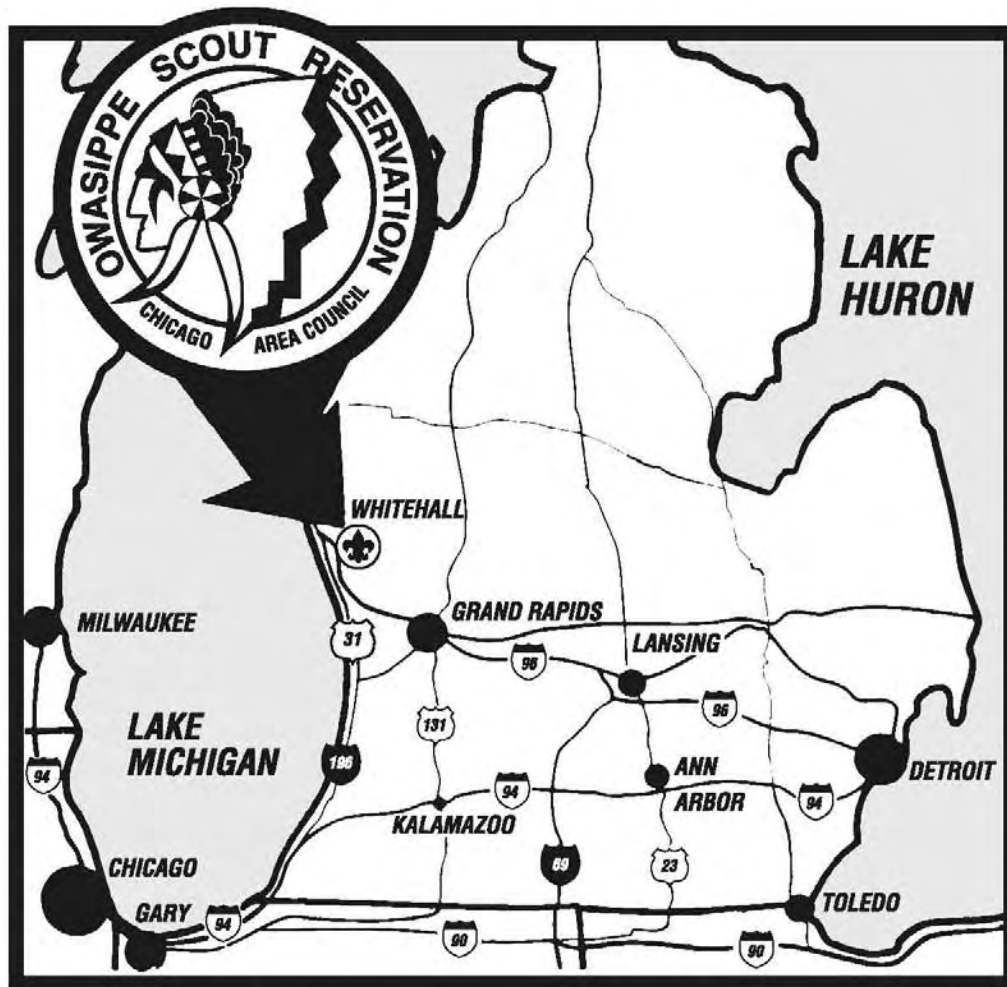
Registration Verification _____

FOS Verification _____ Popcorn Sale Verification _____

Campership Awarded _____

Comments _____

Approval Signature _____ Date: _____



Directions to the Owasippe Scout Reservation

From Chicago, Wisconsin

I-94 to exit 34 in Michigan; I-196 north to Holland, north on U.S. 31 to Russell Road; go right on Russell Road; and go 7 miles to Reservation.

Michigan & West;

North on U.S. 31 to Russell Road; go right on Russell Road; and go 7 miles to Reservation.

From Indianapolis & South:

I-69 to I-94; west to U.S. 131; north to Grand Rapids; I-96 to U.S. 31; north on U.S. 31 to Russell Road; go right on Russell Road, and go 7 miles to Reservation.

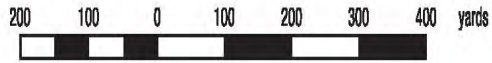
From Detroit:

I-96 west past Lansing and Grand Rapids to U.S. 31 at Muskegon; U.S. 31 north to Russell Road exit; turn right on Russell Road, and go 7 miles to Reservation.

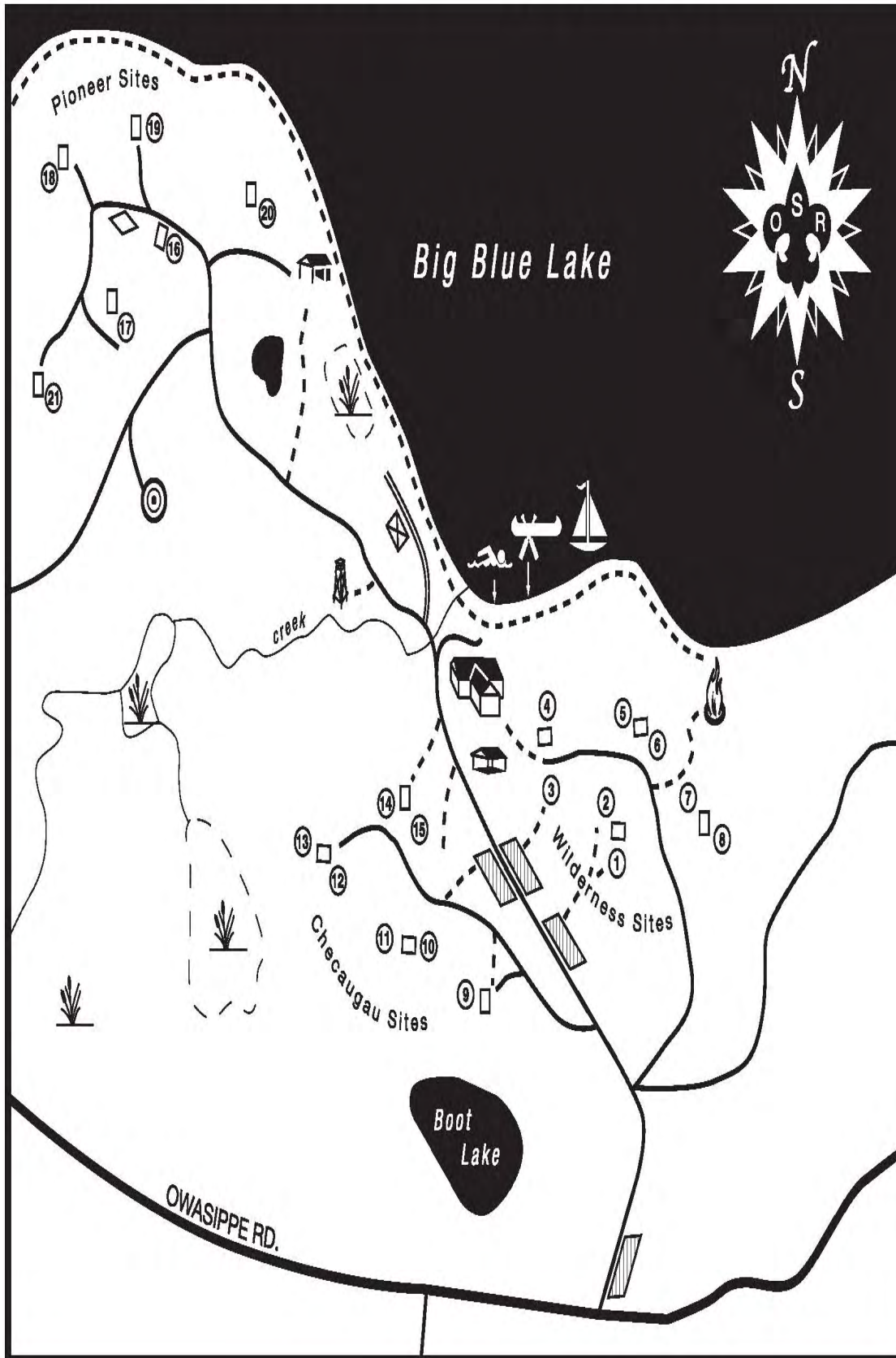
From Southeast & East:

Any route north to Ohio Toll Road; west to I-69; I-69 North to I-94; I-94 west U.S. 131; follow same route north given from Indianapolis.

Camp Blackhawk - Owasippe Scout Reservation



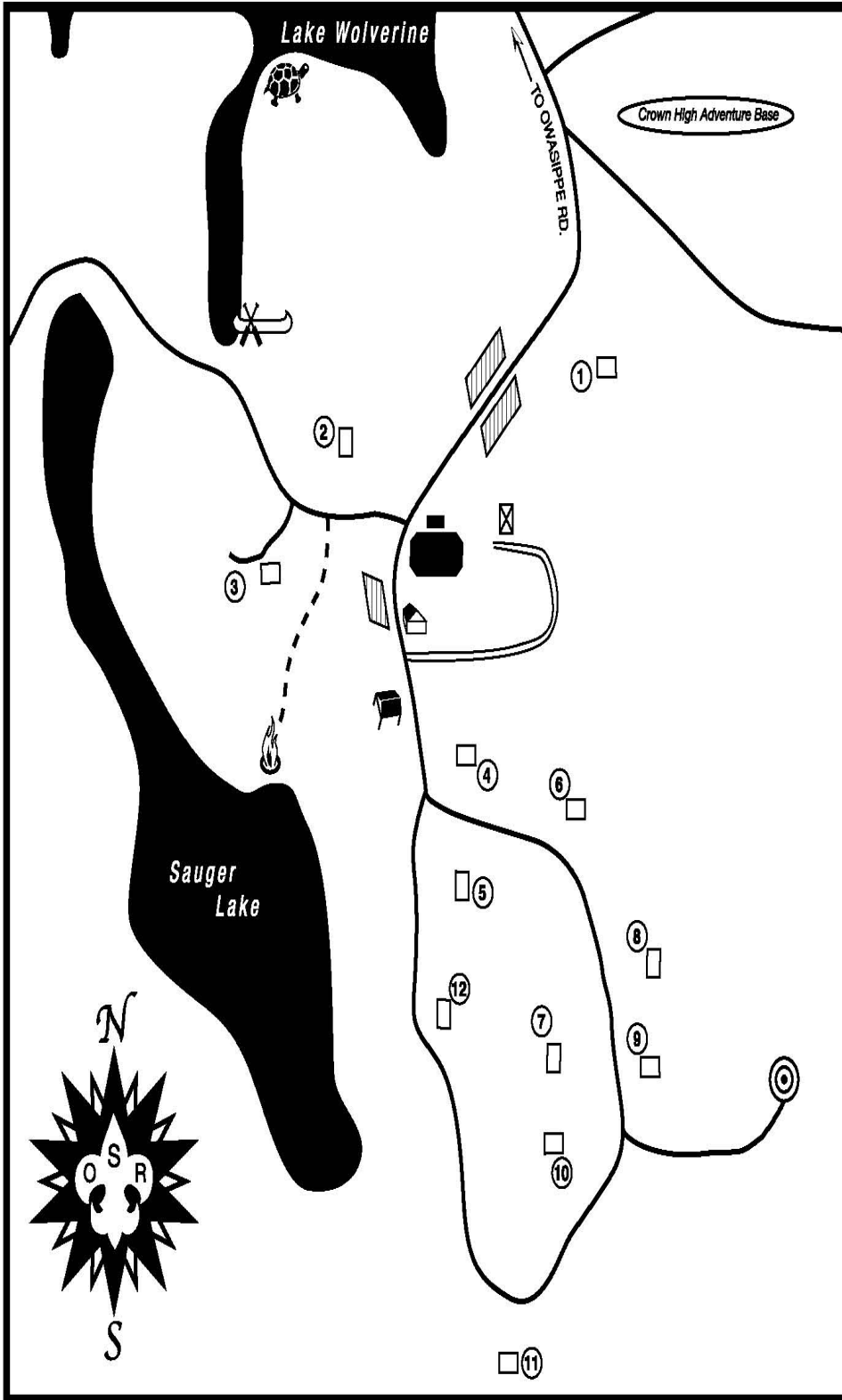
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1 in. = approx. 195 yds.



Legend	
	Camp Road
	Trail
	Paved Rd.
	Staff Row
	Parking Lot
	Dining Hall
	Camp Site
	Kybo
	Staff Kybo
	Shower House
	Aquatics
	Boat Docks
	Sailing Base
	Nature Shed
	Shooting Sports
	Craft Village
	Scoutcraft
	Fire Bowl
	Lake
	Marsh
	Creek

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Camp Carlen - Owaspippe Scout Reservation



Scale 1 : 5 393
1 in. = approx. 150 yds.

Legend

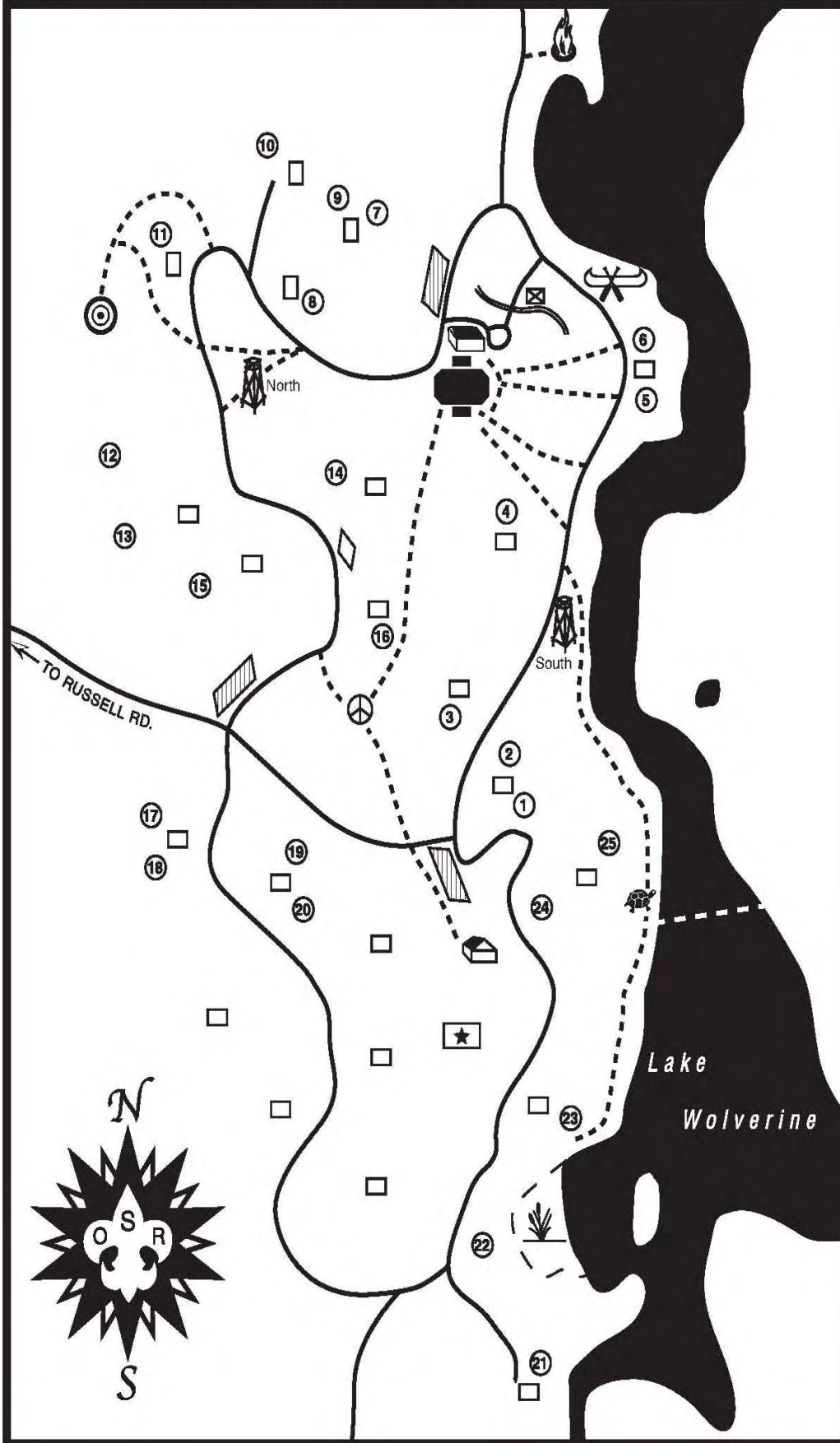
- Camp Road
- Trail
- Staff Row
- Parking Lot
- Lodge
- Handi Crafts
- Camp Site
- Kybo
- Staff Kybo
- Pool
- Boat Docks
- Shooting Sports
- Nature Area
- Fire Bowl
- Lake

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Camp Wolverine - Owasippe Scout Reservation

150 100 50 0 75 150 225 300 yards

Scale 1 : 5 217
1 in. = approx. 145 yds.



Legend

- Camp Road
- Trail
- Staff Row
- Ferry
- Parking Lot
- Lodge
- Chapel
- Eco Con
- Scoutcraft
- Craft Village
- Director's Qtrs
- Camp Site
- Kybo
- Staff Kybo
- Pool
- Boat Docks
- Shooting Sports
- Marsh
- Fire Bowl
- Lake

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OWASIPPE SCOUT RESERVATION TRAIL MAP

